



September 1, 2010

Charitable Gaming  
Directive No. 6.05.03

## Charity Game Tickets

(Lucky Bingo Balls or any themed version of Lucky Bingo Balls)

### BACKGROUND

For the purpose of this directive, wherever "Lucky Bingo Balls" is stated, substitute the game name of any version of Lucky Bingo Balls. Each box of Lucky Bingo Balls contains TWO deals. Each deal has its own unique serial number and is its own game.

Lucky Bingo Balls is a charity game ticket where the grand prize winner is determined by the drawing of bingo balls. It can be played in conjunction with a bingo game or by itself. Twenty-five tickets randomly distributed throughout each deal contain three unique bingo numbers. Players retain these tickets and play a game of bingo for a chance to win the grand prize.

### INSTRUCTIONS

1. Players that have a ticket bearing three bingo balls should retain that ticket until all tickets in the deal have been sold and the grand prize for that serial number has been awarded.
2. Before playing for the Lucky Bingo Balls grand prize:
  - a. All tickets in the deal must be sold.
  - b. Announce when the drawing for the Lucky Bingo Balls grand prize will be conducted.
  - c. Make a second announcement just prior to the start of the bingo game or drawing of bingo balls. Remind Lucky Bingo Balls players to dab the numbers on their ticket(s) if called and that the prize will be awarded on the last number called.
  - d. Announce the serial number(s) of the Lucky Bingo Balls deal being played and the fact that only Lucky Bingo Balls tickets bearing that serial number are valid for this game.
3. Begin the bingo game or drawing of bingo balls.
4. Players dab the bingo ball that corresponds to the number being called.
5. All three numbers must be dabbed to have a valid winner.
6. A valid winner must also contain the last number called.
7. When the player has dabbed all three numbers on one ticket, he/she announces, "Balls!" (or "Bingo!") Once a worker hears the announcement, the worker shall immediately notify the caller and the game shall stop for a verification of the Lucky Bingo Balls ticket. Any number that is called in error after this time shall not be considered the last number called.
8. The worker takes the Lucky Bingo Balls ticket to a neutral table to verify that the serial number is correct, the three balls on the ticket have been called, and the last number called appears on the ticket.
9. Once the winner has been verified, that serial number of Lucky Bingo Balls tickets is no longer in play or valid to win the grand prize. Announce the serial number and the fact that it is closed.
10. The bingo game or drawing of numbers continues until all winners have been determined for both the bingo game and any additional serial numbers of Lucky Bingo Balls that are being played at the time.
11. If the bingo game concludes before determining the Lucky Bingo Balls grand prize winner(s), announce that numbers will continue to be drawn until the Lucky Bingo Balls grand prize winner(s) have been determined.

**NOTE:** To avoid this, coordinate the Lucky Bingo Balls grand prize drawing with a bingo coverall game.

**RESTRICTIONS**

- 12. Instant prizes must be claimed within the time posted by the licensee but shall be not less than 14 days from the date the last ticket in that deal was sold.
- 13. Due to the nature of the Lucky Bingo Balls game, players must be present to win the grand prize.

**PRIZE PAYOUT**

14. Each deal of Lucky Bingo Balls contains the following:

Takes In:	\$320.00 per deal (320 tickets @ \$1.00 each)
Pays Out:	\$240.00 per deal
Gross Profit:	\$80.00 per deal
% Payout:	75.00% per deal
% Profit (Net):	15.00% per deal
Winning Ticket Ratio:	1 in 5.82 per deal

<u>Number of Tickets</u>	<u>Prize Amount</u>
1	\$150.00
1	\$25.00
1	\$5.00
8	\$2.00
44	\$1.00

**DISPUTED GAMES**

- 15. If there are problems with the bingo balls, bingo equipment, or the operation of the bingo equipment, and it is discovered while the game is still in progress or before the start of the next game, the Lucky Bingo Balls game is void and shall be played over during the same occasion while players re-use their Lucky Bingo Balls tickets for the game(s) not yet awarded.
- 16. If it is discovered that a ball was incorrectly called or improperly placed or entered into the master board, the game shall be stopped.
  - a. Upon immediate discovery, the error shall be corrected by clearly restating the incorrect call or indicating the improper placement and indicating what the correct call or placement should have been and continue the game.
  - b. If, after additional balls have been called, it is determined by the chairperson that the game cannot be reconstructed, then the game shall be declared void and replayed during the same occasion using the same Lucky Bingo Balls tickets.
- 17. In the case of a disputed game, if a prize has been paid to a player before the discovery of the error, then the prize shall remain the property of the player who was paid the prize.
- 18. Whenever there is a player complaint involving a game, log the issue along with the names of players involved and retain seal card. Maintain with the game records.

Signed copy available upon request

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M. Scott Bowen, Lottery Commissioner

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Date