

Grand Valley State University

# Simulation: Teaching to the Test



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# Special Thank You....😊

To the QVSN Simulation Team for their support and guidance. You made our idea come alive so that it could be shared with others!



# Objectives:

- *Describe* key elements of simulation as an educational or training strategy
- *List* advantages of simulation as an educational tool in palliative and end of life care
- *Illustrate* the potential of simulated learning in a realistic, safe and risk-free environment





# What is Simulation ?

- Creating a clinical situation, behavior, or process for the purpose of learning, study, remediation or training



# Why Simulation? Why Now?

- Allows for standardization of select learning or experiences
- Supplements learning / remediation (allows learners to pull fragmented experiences together)
- Engages learners in “real time” clinical learning
- Contributes to reflective learning through debriefing
- Facilitates the *affective* domain of learning
- Addresses shortages in faculty, resources
- Creates bridge between classroom and reality



“See one, Do one, Teach one”

# Why Simulation in Health Fields?

- Simulation in some form is used in about one third of medical programs across the U.S. Why?
  - ❖ Multiple published studies suggest that education of HC providers is outdated in favor of interactive learning
  - ❖ New goals
    - ❖ Real world experiences, multidimensional learning
    - ❖ Less “practice” on live patients , enhanced safety
    - ❖ More communication skills, more attitude and beliefs



# What is the BEST learning for students, employees, staff

Tell me, I will forget

Show me, and I may remember

Involve me, and I will understand

Confucious (450 B.C.)







Center for Simulation Education & Safety

## UF College of Medicine

Learning the technique of endoscopy





## Scope of Simulation

# Simulation Language

- Manikin or manikins



- Model patient – live person who portrays a “patient”; patient often delivers a standard script



# Simulation Options

- Simulation w/ manikin(s) versus created scenarios



Unique Needs, Multiple Environments

# Simulation in Hospice and Palliative Care

Problem: Hospice and palliative care often requires *psychomotor* as well as *affective* skills such as skilled communication

➤ Difficult to teach

- Delivering bad news
- Challenging “sign on” conversations
- Imminent death discussions
- Dealing with stressed , angry families
- Therapeutic conversation\*





## Our Example

# An EOL Simulation

- Title: End of Life Simulation Using Therapeutic Communication
- Focus area/topic of interest: Therapeutic Communication as a Focus of Care
- Objectives:
  - Provide a realistic , relatively risk free environment for students to practice therapeutic communication skills
  - Introduce students to interaction with standardized patients (SP) in EOL situations
  - Explore utility of SPIKES and COMFORT tool as adjunct to care



## Elements of Planning

# Resources for Success

- Topic of interest, skill or requirement, task as target for learning
  - Objectives for learning
  - Description of scenario...The story
  - Resources: ELNEC curriculum; EPEC curriculum; literature search; “practical skills” of DNP student; other Clinical tools; appropriate environment
- Willing students; support team; standard patients
- Courage



## Fidelity with Students

# Additional Methods and Materials

- Sought and obtained informed consent and photo release from students
- Contact with GVSU Counseling Center for support and information/ follow-up
- Decision to pre-tape\* and “stream” simulation of therapeutic communication using DNP student, standard patients and volunteer students from *NUR 354 End of Life* elective class
- Planned introduction, “sign up”, and debriefing





# SPIKES

- **S** - setting and listening skills
- **P** - patient's perception
- **I** - invitation from patient to give information
- **K** – knowledge of medical facts
- **E** – explore emotions, empathize
- **S** – strategy and solutions

(Baile, W.F., Buckman, R., Lenzi, R., Glober, G., Beale, E., & Kudelka, A. (2000)



# COMFORT TOOL

- C** - communication; clear non-verbal cues
- O** - orientation & opportunity
- M** - mindfulness
- F** - family
- O** - oversight
- R** - reiterative and radically adaptive
- T** - team

(Wittenberg-Lyes, E., Goldsmith, J., & Ragan, S. (2010)



# A Scenario Action Plan

- ✓ Equipment: Video recording device; “medical” equipment congruent with the situation (bed/ pillows, patient; O<sub>2</sub>; IV)
- ✓ Simulation level: Novice w/ standard patient with script;  
Final participants: Number of roles, scripts, specific players (nurse, student nurses, wife, children, recorder)
- ✓ Resources: clinical resource for learning just in case; PDA for bedside decision-making; others
- ✓ PROBLEM: No one signed up to participate; however, all attended class





# Clip #1: The Interview



Bring tissues...

# Debriefing #1

- Audrey, Larry “bad” news
- Carol “Tell me what you heard”
- Larry “wants to go hunting”...wants to “live”!
- Audrey “no suffering”
- Both “not ready”
- Advance directives “no machines”...clarification
- What about the future .... restructuring hope, goals
- Consultants: Hospice, social work, chaplain



## Characters and Setting

# Simulation Environment





# The Story

72 yo WM admitted the previous day for profound, unexplained abdominal pain with jaundice; he is now post-endoscopy and he has been diagnosed with pancreatic cancer. He is accompanied by his wife of 52 years, Audrey.

PMHx: Significant for HTN, CAD; GERD

SHx: Lives with wife; children are grown

Tx: Placed on morphine PCA



# Scenario #2: The Bedside



Do Not Miss...

# Debriefing

- What did you see?
- What went right?
- What could be improved? What about the alarm?
- Clinical skills opportunity
- Therapeutic communication
- Support of family...examples





With Simulation

# Known Barriers

- Fear of technology
- Lack of space, resources, equipment
- “Bad” time for change in your organization
- Possible work load increase with uncertain outcomes
- Lack of champion to carry the project



# Student Thoughts

- “You should have made us do it.”
- “I realize it is important to coach the family to talk to the patient.”
- “It is helpful for the family to be alone with the patient for their last words.”
- “It was stressful to hear the monitor.”
- “It would be hard for me to initiate personal touch.”
- “The dying scenario made me sad.”



# Students

- “Objectives and goals for this simulation were clear and easy to understand”
- “I am able to recognize therapeutic communication skills related to the dying patient”
- “I am able to recognize comfort measures for the dying patient and their loved ones”
- “No grade was best”
- “Didn’t have the skill or experience”
- Videotaping as a barrier





# THANK YOU!

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