

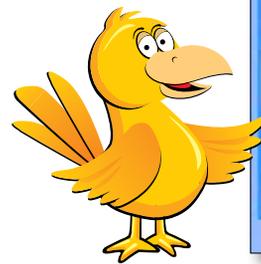
Aligns to the Common Core State Standards

BookFlix is the #1 online resource that pairs classic Weston Woods video storybooks with related nonfiction eBooks to build a love of reading and learning.

BookFlix enables all PreK-3 students to reach key learning outcomes of the Common Core State Standards:

- Read and comprehend literature and informational text
- Respond to texts that are read aloud
- Acquire grade-appropriate vocabulary
- Use digital media effectively

Here are just some of the ways that BookFlix aligns to standards for English Language Arts for Grades PreK–3:



Reading Standards: Literature

- After-reading activities (included in every lesson plan) prompt students to answer questions about key details; retell stories; and describe a story's characters, setting, and main events. (**Standards 1, 2, and 3**)
- Paired-text activities and Fact or Fiction games help students understand differences between literary texts and informational texts. (**Standard 5**)
- Sequencing games call for students to place the events of the stories in chronological order, using both visual cues and sequencing sentences. (**Standard 7**)
- Video storybooks have optional read-along feature that provides scaffolding for reading and comprehending literature. (**Standard 10**)

BookFlix helps students take the first step in mastering text complexity!



What the Standards Say:

“Preparation for reading complex informational texts should begin at the very earliest elementary school grades....Having students listen to informational read-alouds in the early grades helps lay the necessary foundation for students’ reading and understanding of increasingly complex texts on their own in subsequent grades.”

To access BookFlix visit mel.org/kids

Reading Standards: Informational Text

- After-reading activities (included in every lesson plan) prompt students to demonstrate understanding of texts and distinguish main ideas and supporting details. **(Standards 1 and 2)**
- Sequencing games call for students to place the events of the stories in chronological order. **(Standard 3)**
- Key vocabulary words are bold-faced, defined, and read aloud in the eBooks. Lesson plans provide strategies for previewing vocabulary with the class. And Word Match games provide opportunities for review and practice. **(Standard 4)**
- Lavishly illustrated eBooks enable students to relate images to the main ideas in a text. **(Standard 7)**
- Paired-text activities and Fact or Fiction games prompt students to identify similarities and differences—in the video storybook and the nonfiction eBook—between two treatments of the same topic. **(Standard 9)**
- The nonfiction eBooks provide content on a full range of early learning themes, at the appropriate levels of complexity. The optional read-along feature provides scaffolding as needed at the high end of the range. **(Standard 10)**

Reading Standards: Foundational Skills

- All BookFlix texts contain grade-appropriate words, affording opportunities for practicing word-decoding skills. **(Standard 3)**
- The video storybooks and eBooks provide an engaging and age-appropriate environment for students to practice reading with accuracy and fluency. The optional read-along feature provides a model for students who need additional support. **(Standard 4)**



Writing Standards

- Lesson plans include developmentally appropriate, supported writing activities. **(Standards 2 and 3)**

Speaking and Listening Standards

- Lesson plans include instructional strategies that encourage students to engage in collaborative discussions. **(Standard 1)**
- Students can watch and respond to the video storybooks and use the eBook read-along feature to hear texts read aloud. **(Standard 2)**
- Lesson plans include instructional strategies that encourage students to present ideas both orally and visually. **(Standards 4 and 5)**



Language Standards

- BookFlix eBooks contain grade-appropriate vocabulary words with definitions and context clues. Video storybooks introduce and contextualize figurative language. Word match games and the vocabulary preview section of lesson plans provide opportunities to assess and reinforce understanding. **(Standards 4, 5, and 6)**