



# MICHIGAN STATE FAIR JR. HIGH / FRESHMAN DANCE TEAM COMPETITION

Team Name \_\_\_\_\_  
 Coach's Name \_\_\_\_\_  
 School Name \_\_\_\_\_  
 School Address \_\_\_\_\_  
 City \_\_\_\_\_ State \_\_\_\_ Zip \_\_\_\_\_  
 Federal Tax I.D. Number \_\_\_\_\_  
 Coach's Home Address \_\_\_\_\_  
 City \_\_\_\_\_ State \_\_\_\_ Zip \_\_\_\_\_  
 Phone: Home (\_\_\_\_) \_\_\_\_\_ School (\_\_\_\_) \_\_\_\_\_  
 E-mail \_\_\_\_\_

## CATEGORY

\_\_\_\_ Hip-Hop    \_\_\_\_ Jazz    \_\_\_\_ Kick    \_\_\_\_ Pom  
 \_\_\_\_ Coach - **Free**    \_\_\_\_ Assistant Coach - **Free**

**\$125.00** Per Team (1 Category) + **\$10.00** each additional category

\_\_\_\_ **Total Amount Due**    \_\_\_\_ Number of Participants

**Registration Deadline** - Postmarked July 20<sup>th</sup>, 2007

**\$25.00 Late Fee** applies July 20<sup>th</sup> - August 3<sup>rd</sup>, 2007

One (1) parking pass for every four (4) participants will be provided for all teams that **respond by the due date.**

Please send Application and Check or Money Order made payable to **"State of Michigan"**

**Attn: Jr. High / Freshman Dance Team**  
**Michigan State Fair**  
**1120 W. State Fair Avenue**  
**Detroit, MI 48203**



# MICHIGAN STATE FAIR JR. HIGH / FRESHMAN DANCE TEAM COMPETITION

## COMPETITION DATE

**Sunday, August 26<sup>th</sup>, 2007**

## TIME SCHEDULE

**10:15 a.m.** - Registration                      **10:45 a.m.** - Coaches' Meeting  
**11:00 a.m.** - Competition Begins

## COMPETITION AREA - *NEW VENUE*

Band Shell Main Stage

## RULES

See Rules on reverse side

## AWARDS PER CATEGORY

1<sup>st</sup> Place = Trophy + \$100.00                      3<sup>rd</sup> Place = Trophy  
2<sup>nd</sup> Place = Trophy



## NON-REFUNDABLE ENTRY FEE

\$125.00 Per Team

One (1) admission per registered participant, coach & assistant coach

## DEADLINE

Postmarked by Friday, July 20<sup>th</sup>, 2007

**\$25.00 Late Fee applies July 20<sup>th</sup> - August 3<sup>rd</sup>, 2007**

Registrations postmarked after August 3<sup>rd</sup> will not be accepted

## COMPETITION QUESTIONS

Please call Competition Coordinator - Valerie Stead-Potsos  
Work (734) 424-2626                      Home (734) 424-0740

## FAIR INFORMATION

Please call General Information - (313) 369-8250  
Entertainment & Special Events - (313) 369-8310



Return This Portion With Entry Fee(s)



# DANCE TEAM COMPETITION RULES

## National Federation Rules Will Apply

### GENERAL INFORMATION

A Fairground's map will be included with participants' ticket packet. Your gate pass is not only your pass to the competition it is your invitation to enjoy the Michigan State Fair. Have a great day!

Judges are provided by members of the University of Michigan Dance Team.

Teams are encouraged to bring their best performance material in whatever style of pom routine they prefer. Judges will not discriminate.

### SQUAD UNIFORMS

Any type of uniform or dance costume is allowed. Hats are not allowed. If parts of the costume are removed during the performance, they should not be used for visual effect or this could be considered a non-allowable prop.

### PROPS

No props are allowed other than poms, gloves, or any combination of these two items. Other props such as hats, flags, canes, lights, signs, etc. will not be allowed. The attempted use of any non-allowable prop will result in a penalty deduction. Poms must be used for at least 50% of the performance time. An elastic device attached to the handle of the pom pon will be considered part of that prop and is allowable.

### TIME LIMIT

Junior H.S. / Freshman Teams will perform first followed by Junior Varsity then Varsity. Order of competitors will be given at the coaches' meeting prior to competition.

Each routine must be a minimum of **one (1) minute** and a maximum of **two (2) minutes**. Timing will begin with the first note of music. Music may either be started upon entrance or after the team has entered the performance area. Timing will end when the music stops.

### MUSIC

Music must be provided in cassette tape / cd form. Each squad should have a person designated to stop and start music and that person should report to designated music area while the team is on deck. You should also bring a back-up tape / cd of your performance music in case of accidents or breakage.

### MOUNTS, STUNTS & TUMBLING

No mounting or partner stunts are allowed during your routine. This can be defined as "a maneuver, which requires a base(s) to support a person(s) whose feet are off the performing surface." No tumbling or gymnastics of any kind. Also, no dive rolls or body drops. Make sure that at least one foot touches the ground after a leap, jump, turn, or a toe touch before starting another skill. Toe touches to a hurdler position or landing with both feet back are prohibited. Toe touches to a push position are prohibited. Any type of hurdler position is prohibited with the exception of a (Z) sit, this includes sitting with knees back.

### POM

Emphasis on synchronization and visual effect. Moves should be very sharp, clean and precise. Poms must be used for at least 80% of the performance.

### JAZZ

Emphasis on dance technique, difficulty and creativity.

### KICK

Emphasis on variety of kick series, control, uniformity of height, timing, toe points, and team stamina. 75% of the routine must incorporate kick patterns. There is no minimum or maximum number of kicks you must incorporate.

### HIP-HOP

Emphasis on street-style moves.

### PENALTIES

A deduction of five (5) points per judge will be given for each of the following violations:

- 1) Going over the time limit
- 2) Use of non-allowable props
- 3) Use of stunts or mounts
- 4) Poms not being used at least 50% of the performance

If more than two of the penalty rules are violated, the team will be disqualified and ineligible to receive a trophy.

### JUDGING

Judge's score sheets will score teams as follows:

- **Appearance / Projection (5)**  
Grooming / Facial Expression / Eye Contact
- **Choreography (20)**  
Variety / Difficulty / Formations / Compatibility with music
- **Technique (25)**  
Body positioning / Kicks: Extension, Uniformity / Use of Poms
- **Synchronization (25)**
- **Overall Effect (25)**  
Audience Appeal / Visual Effect

### Total Points (100)

**In the event of a tie, the points awarded in the overall effect category will determine the tiebreaker.**

**NOTE:** Michigan State Fair, Staff, Contest Coordinator, Judges and Sponsor are not responsible for accidents, property loss or injuries related to the competition.