

Correct VIM Vaccine Lot Transactions for Returns & Wastage Reports

The Return/Waste Reports in MCIR are populated by the transactions you create in your MCIR VFC inventory. The table below explains what transactions populate a Waste report and what transactions populate a Return report and shows the correct transactions you should be using to remove non-viable vaccine from your inventory. Using the correct **ACTION** and **REASON** transactions when removing the dose(s) from your VFC inventory ensures that the Return and Waste reports created in MCIR will be correct, too.

↓ These transactions populate a WASTE report ↓		
Action	Reason	When to use
ADJUSTMENT	Breakage	Vaccine is dropped, kicked out of hand by patient or otherwise broken.
	Drawn Not Used	Vaccine is drawn up, but for some reason not used and could not be used later (always check and double check that the dose is needed and never pre-draw doses ahead of time).
	Unable to Locate	Unable to locate vaccine when balancing your inventory. Please check with your LHD before using this transaction. Every effort should be made to locate the dose, including making sure all records/shots have been entered into MCIR, before using this transaction.
	Natural Disaster	Vaccine could not be found due to a true natural disaster (flood, tornado, earthquake, etc.). Use of this transaction should be RARE.
NON RETURN OPENED MDV	Use this transaction to account for partially used multi-dose vial vaccine that has expired or is no longer usable due to storage/temperature issues. <i>A partially used multi-dose vial cannot be returned to McKesson.</i>	
↓ These transactions populate a RETURN report ↓		
Action	Reason	When to use
RETURN TO DISTRIBUTOR	Equipment Failure (too warm)	Vaccine is no longer usable because the refrigerator/freezer got too warm.
	Equipment Failure (too cold)	Vaccine is no longer usable because the refrigerator/freezer got too cold.
	Expired Vaccine	Vaccine is no longer usable because it has expired. Use the Non Return Opened MDV transaction for partially used multi-dose vials of expired vaccine.
	Failure to Store Properly	Vaccine is no longer usable because it was not stored properly (left out on counter, stored in door of unit, etc.)
	Power Outage	The vaccine is no longer usable because the unit got too warm due to an interruption in power to the unit.
	Recalled	Vaccine was recalled by the manufacturer and can no longer be used.
	Spoiled in Shipment	Vaccine was spoiled during shipment due to fault of the provider, not the shipper, and is not viable. (Provider was not available during states delivery hours or did not have correct/complete address in MCIR, etc).