APARTMENTS



AVERAGE CLASS A

OCCUPANCY DESCRIPTION: High-rise apartments are structures with three or more stories of multiple dwelling units. Each dwelling unit consists of its own separate living area and kitchen facility.



AVERAGE CLASS B

INCLUDED IN COSTS: Architects' fees and contractors' overhead and profit. Allowance for lobby area and interior hall access to dwelling units. Elevators included where designated with an (*) asterisk

NOT INCLUDED IN COSTS: Sprinklers, appliances or balconies.

SQUARE FOOT COST TABLE

CLASS	TYPE	COST/ SQ. FT.	EXTERIOR WALLS	INTERIOR FINISH	LIGHTING, PLUMBING AND MECHANICAL	HEAT
	Good	\$171.91	Face brick, limestone, metal or concrete and glass panels	Good interior detail, carpet, or hard- wood, sheet vinyl or ceramic tile	*Many good fixtures, TV jacks good baths and kitchens	Warm and coo air (zoned)
Α	Average	136.58	Little trim, brick, block, metal or concrete and glass	Drywall or plaster, average carpet and vinyl composition floors	*Few electric fixtures, average plumbing, one bath per unit	Heat pump system
	Low cost	108.45	Very plain, brick or block, or low-cost concrete panels	Drywall, sprayed or painted ceilings, very plain, asphalt tile	*Minimum uniform code, one bath per unit	Hot water
	Good	159.62	Face brick, limestone, metal or concrete and glass panels	Good interior detail, carpet or hard- wood, sheet vinyl or ceramic tile	*Many good fixtures, TV jacks, good baths and kitchens	Warm and coo air (zoned)
В	Average	126.97	Little trim, brick, block, metal or concrete and glass	Drywall or plaster, vinyl composition tile and average carpet	*Few electric fixtures, average plumbing, one bath per unit	Heat pump system
	Low cost	100.93	Very plain, brick or block or low-cost concrete panels	Drywall, sprayed or painted ceilings, very plain, asphalt tile	*Minimum uniform code, one bath per unit	Hot water
	Basement units	109.69	Half exposed, good fenestration	Drywall or plaster, painted, vinyl composition and average carpet	Few electric fixtures, average plumbing, one bath per unit	Hot water
A-B	Finished basement	70.83	Finished interior	Finished floor and ceilings, game room	Adequate lighting/plumbing	Forced air
A-D	Parking basements	55.67	Unfinished interior	Concrete w/ hardener, lines & stops	Minimum lighting, floor drains	Ventilation
	Utility basement	48.66	Painted interior	Utility and storage areas	Utility lighting and plumbing	None
	Good	127.76	Brick, metal or concrete and glass panels, some trim	Drywall or plaster, good carpet or hardwood, vinyl composition, cer. tile	*Good electric/plumbing, good baths and kitchens	Heat pump system
С	Average	96.74	Little ornamentation, brick or block, concrete panels	Drywall or plaster, average carpet and vinyl composition	*Average fixtures, one bath per unit, average circuits	Forced air
	Low cost	72.73	Very plain brick or block, minimum fenestration	Drywall and painted masonry/plaster coat, asph. tile, low-cost carpet	Minimum uniform code, one bath per unit	Indiv. thru-wal heat pumps
CMILL	Good	144.22	Mill type construction, heavy brick wall, trusses, good sash	Drywall, or plaster, good carpet or hardwood, vinyl comp., ceramic tile	*Good electric/plumbing, good baths and kitchens	Heat pump system
CWILL	Average	117.71	Mill type construction, brick and block, wood trusses	Drywall, or plaster, average carpet and vinyl composition, softwood	*Average fixtures, one bath per unit, average circuits	Hot water
	Good	119.46	Good stucco or siding with ornamentation	Good drywall or plaster, carpet, good vinyl composition tile or sheet	*Good fixtures, many outlets, over one bath per unit	Heat pump system
D	Average	89.87	Frame and stucco, little trim, standard design	Plaster or drywall, carpet or hardwood, vinyl composition tile	*Average fixtures, one bath per unit, average circuits	Forced air
	Low cost	67.21	Low-cost siding or stucco	Drywall, low-cost carpet, asphalt tile	Minimum uniform code, one bath per unit	Indiv. thru-wal heat pumps
D	Good	122.50	Good brick veneer with ornamentation	Good drywall or plaster, carpet, good vinyl composition tile or sheet	*Good fixtures, many outlets, over one bath per unit	Heat pump system
MASONRY VEENER	Average	92.67	Brick veneer, little trim, standard design	Plaster or drywall, carpet or hardwood, vinyl composition tile	*Average fixtures, one bath per unit, average circuits	Forced air
S	Good	116.97	Best insulated sandwich walls, good fenestration, good frame	Drywall, carpet and vinyl composition, ceramic tile	*Good fixtures, many outlets, over one bath per unit	Heat pump system
3	Average	87.92	Sandwich walls, fenestration to code, little trim	Drywall, carpet and vinyl comp., average cabinetry and finish	*Average fixtures, one bath per unit, average circuits	Forced air
	Basement units	79.40	Half exposed, good fenestration	Drywall or plaster, vinyl composition tile and average carpet	Few electric fixtures, average plumbing, one bath per unit	Forced air
000 [†]	Finished basement	43.92	Finished interior, add for saunas, pools, bars and equip.	Gypsum board ceiling, vinyl composition tile sheet vinyl	Adequate lighting/plumbing	Electric wall heaters
CDS [†]	Parking basement	35.65	Unfinished interior	Plaster or drywall ceiling, concrete floor	Minimum lighting, floor drains	Ventilation
	Utility basment	30.56	Unfinished interior	Unfinished floor and ceiling	Minimum lighting/plumbing	None

[†]For fire-resistant Type I basements, with concrete slab separation under Class C, D or S units, add \$5.95 per square foot to the basement cost.

APARTMENTS

REFINEMENTS: On this page are adjustments to the base costs from the previous page. Follow steps 1 through 5 to obtain final costs.

1	BUILT-IN APPL	IANCES	: For individua	listing,	see Segrega	ated Cost,	SPRINKLER	RS: Apply to	o area cover	ed by sprink	ders.
٠,	Section SEG 1.						Sq. Ft.	LOW	AVG.	GOOD	EXCL.
			LOW	/ A\	/G. GOOD	EXCL.	3,000	\$3.54	\$4.56	\$5.87	\$7.55
	Allowance (if not i	temized)	\$1,45	0 \$3,2	275 \$6,050	\$10,100	5,000	3.27	4.18	5.36	6.86
	ELEVATORS: B	uildings	whose base cos	ts includ	e elevators a	re marked	10,000	2.93	3.73	4.74	6.03
	with an asterisk	(*). If th	ne building under	conside	ration has no	elevators,	20,000	2.63	3.32	4.20	5.30
	deduct the follow	wing fro	m the base costs	. For det	tailed costs se	ee Section	50,000	2.28	2.85	3.57	4.46
	UIP 8.						100,000	2.04	2.54	3.16	3.92
	Classes A/B	Sq. Ft.	Class C	Sq. Ft.	Classes D/S	Sq. Ft.	200,000	1.83	2.26	2.79	3.45
		Costs		Costs		Costs	BALCONIES	3: Balcony	costs include	the supporti	ng structure,
	Good	5.60	Good	3.66	Good	3.24	decking and	rails. Apply	costs to the s	sq.ft. of the b	alcony area.
	Average	4.30	Average	2.95	Average	2.72		LOW	AVG.	GOOD	EXCL.
	Low cost	3.24					Concrete	\$23.75	\$30.50	\$38.75	\$49.75
							Steel	21.90	29.25	39.00	52.00
							Wood	20.40	27.00	35.50	46.75
							Add for ornate				
	ELEVATOR STOR	'S : For b	asement stops, add	1 \$6,350 to	o \$9,650 per st	op.	finishes,	~~~	0.4.0=		
							balustrades .	20.25	24.85	30.50	37.50
							Add for roofs	10.30	13.75	18.25	24.20
							or awnings .	10.30	13.75	10.23	24.20

9 HEATING AND COOLING

These costs are averages of the total installed cost of the entire heating or cooling system including a prorated share of contractors' overhead and profit and architects' fees. If the heating found in the building being assessed is different from that indicated, take the difference between the costs of the two and add to or subtract from the base square foot cost. For other types or system adjustments, see Segregated Costs.

	Sq. Ft.		Sq. Ft.		Sq. Ft.
HEATING ONLY	Costs	HEATING & COOLING	Costs	COOLING ONLY	Costs
Electric cable or baseboard	\$ 7.23	Package A.C. (short ductwork)	\$15.05	Central refrigeration (zoned)	\$11.05
Electric wall heaters	2.64	Warm and cool air (zoned)	21.00	package (short ductwork)	7.35
Forced air furnace	10.40	Hot/chilled water (zoned)	31.25	Central evaporative	4.83
Hot water, baseboard/convector	14.30	Heat pump system	17.45	Pkg. refrig \$1,880 to \$2,350 per tor	n capacity
radiant floor/ceiling	15.50	Ind. thru-wall heat pumps	7.41	Evap. coolers . \$225 to \$370 per MCFN	of capacity
Steam (including boiler)	13.15				
without boiler	11.57	Small indiv. heat pumps cost \$1,570 to	\$2,140	VENTILATION ONLY	
Wall or floor furnace	3.04	per ton of rated capacity.		Vent. (blowers/ducts)	\$2.19

3 HEIGHT REFINEMENTS

MULTISTORY BUILDINGS: Add .5% (1/2%) for each story over three, above ground, to all base costs.

STORY HEIGHT MULTIPLIERS: Multiply base cost by the following multipliers for any variation from the average story height

STORT HEIGHT MULTIPLIERS: N	iuitipiy base cost by the following mul	dipliers for any variation from the av	erage story neight.
Average Wall Height	Square Foot Multiplier	Average Wall Height	Square Foot Multiplier
8	.947	12	1.055
9	.973	13	1.084
10	1.000 (base)	14	1.114
11	1.027		

4 [Average Floor Area						AVE	RAGE	PERIM	ETER						Average Floor Area
	Sq. Ft./Story	200	250	300	350	400	450	500	550	600	650	700	750	800	850	Sq. Ft./Story
	2,000	1.083	1.143	1.206	1.267	1.329										2,000
	4,000	.959	.989	1.021	1.052	1.083	1.113	1.143	1.175	1.206	1.237	1.268	1.299	1.329		4,000
	6,000		.938	.959	.980	1.000	1.021	1.042	1.063	1.083	1.103	1.123	1.144	1.165		6,000
	8,000			.929	.944	.959	.974	.989	1.005	1.021	1.037	1.052	1.068	1.083		8,000
	10,000				.922	.935	.947	.959	.972	.984	.997	1.009	1.022	1.034		10,000
	12,000					.917	.928	.938	.949	.959	.970	.980	.990	1.000		12,000
	14,000						.915	.924	.933	.942	.951	.959	.968	.977	.986	14,000
	16,000						.906	.913	.921	.929	.937	.944	.952	.959	.967	16,000
	18,000						.897	.904	.911	.917	.925	.932	.939	.945	.952	18,000
	20,000							.898	.904	.910	.916	.922	.929	.935	.941	20,000
	22,000							.892	.898	.903	.909	.915	.920	.926	.932	22,000
	25,000							.883	.888	.892	.897	.903	.907	.912	.916	25,000

APARTMENTS (ALTERNATE METHOD) CLASSES A and B



AVERAGE CLASS A



AVERAGE CLASS B

OCCUPANCY DESCRIPTION:

Shell, Apartment (High Rise)

This occupancy, together with occupancy Interior Space, Apartment High Rise, allows you to individually price the shell and the tenant improvement costs for an apartment (in separate sections of the manual). This provides an alternative to occupancy Apartment High Rise, which includes both the shell and tenant improvement costs.

High-rise apartment shells are structures with three or more stories of multiple dwelling units. The structures are built of all construction classes. Each dwelling unit consists of its own separate living area and kitchen facility. Normally, structures over three stories have elevators, but this depends on the height of the building and the need for transportation to the upper levels. These shell structures have finished lobby areas, interior hall access to dwelling units and some type of stairway for fire exit. These shell structures include common area finishes only, which are about 5%. Although apartments built as condominiums sometimes are required by building and zoning codes to have certain items not required for rental units, basically, "condominium" is a type of ownership and not a type of construction and the apartment costs are valid.

Interior Space, Apartment (High Rise)

This occupancy, together with occupancy Shell, Apartment High Rise, allows you to individually price the shell and the tenant improvement costs for an apartment (in separate sections of the manual). This provides an alternative to occupancy Apartment High Rise, which includes both the shell and tenant improvement costs.

The lower qualities typically have low-cost partitions, floor covers, minimal cabinetry, small open kitchen and one bath or a bath and one-half for each unit, regardless of the number of bedrooms. The better qualities have plaster, paneling, good detailing in molding and trim, high cost floor finishes, and full kitchen and dining rooms. Some of the special refinements found in the better qualities include intercoms, television jacks and antennas, and at least one bath per bedroom.

INCLUDED IN COSTS: Architects' fees and contractors' overhead and profit. Allowance for lobby area and interior hall access to dwelling units. Elevators included where designated with an (*) asterisk

NOT INCLUDED IN COSTS: Sprinklers, appliances or balconies.

SQUARE FOOT COST TABLE

APARTMENTS (HIGH-RISE) CLASSES A AND B: SHELL APARTMENT BUILDINGS

CLASS	TYPE	COST/ SQ.FT.	EXTERIOR WALLS	INTERIOR CORE FINISH	LIGHTING, PLUMBING AND MECHANICAL	HEAT
	Good	\$101.10	Good metal and solar glass, face brick, best precast concrete panels	Plaster, paneling, vinyl, good pavers, terrazzo, carpet, good entry & lobbies	*Good fluorescent core ceilings, adequate service fixtures	None
A Average			Brick, concrete or metal and glass, steel stud panels, some trim	Drywall or plaster, vinyl, terrazzo, carpet, adequate entry lobby	*Average-intensity core lighting, average service fixtures	None
	Low cost			Drywall, paint or paper, acoustic ceilings, vinyl comp., plain lobbies	*Minimum lobby lighting, few core extras	None
	Good		Good metal and solar glass, face brick, best precast concrete panels	Plaster, paneling, vinyl, good pavers, terrazzo, carpet, good entry & lobbies	*Good fluorescent core ceilings, adequate service fixtures	None
В	Average		Brick, concrete or metal and glass panels, some trim, entry ornament	Drywall or plaster, vinyl, terrazzo, carpet, adequate entry lobby	*Average-intensity core lighting, average service fixtures	None
	Low cost	56.84	Minimum-cost walls, precast elements and fenestration, very plain	Drywall, paint or paper, acoustic ceilings, vinyl comp., plain lobbies	*Minimum lobby lighting, few core extras	None

CLASSES A AND B: INTERIOR BUILD-OUT

(SQUARE FEET OF BUILD-OUT FINISH)

TYPE	COST/ SQ.FT.	INTERIOR FINISH	LIGHTING AND PLUMBING	HEAT
Good	\$70.76	Plaster or drywall, good partitions, paneling, carpet, tile or vinyl, good room sizes, some good cabinetry and shelving, powder room	Many good fixtures, TV jacks, good baths and kitchens	Warm and cool air (zoned)
Average	56.79	Average drywall, vinyl composition, carpet, adequate shelving, counters, small dining area and kitchen, adequate bedrooms and bath	Adequate lighting/plumbing, phone and TV jacks	Heat pump system
Low cost	45.46	Low-cost partitions, paint, vinyl composition, low-cost carpet, minimal counters and shelving, small kitchen area, one bath per unit	Adequate standard lighting and plumbing per good codes	Hot water

APARTMENTS CLASSES A and B (ALTERNATE METHOD)

REFINEMENTS: On this page are adjustments to the base costs from the previous page. Follow steps 1 through 5 to obtain final costs.

1	BUILT-IN APPLIANCES: For individual listing, see Segregated cost,	SPRINKLER	S: Apply to	area cover	ed by sprink	lers.
•	Section SEG 1.	Sq. Ft.	LOW	AVG.	GOOD	EXCL.
	LOW AVG. GOOD EXCL.	3,000	\$3.54	\$4.56	\$5.87	\$7.55
	Allowance (if not itemized) \$1,450 \$3,275 \$6,050 \$10,100	5,000	3.27	4.18	5.36	6.86
	ELEVATORS : Buildings whose base costs include elevators are marked	10,000	2.93	3.73	4.74	6.03
	with an asterisk (*). If the building under consideration has no elevators,	20,000	2.63	3.32	4.20	5.30
	deduct the following from the base costs so marked. For detailed costs	50,000	2.28	2.85	3.57	4.46
	see Section UIP 8.	100,000	2.04	2.54	3.16	3.92
	Classes A/B Sq. Ft.	200,000	1.83	2.26	2.79	3.45
	Costs	BALCONIES	3: Balcony	cost include t	the supportir	ig structure,
	Good \$5.60	decking and	rails. Apply	costs to the	balcony are	a.
	Average 4.30		LOW	AVG.	GOOD	EXCL.
	Low cost 3.24	Concrete .	\$23.75	\$30.50	\$38.75	\$49.75
		Steel	21.90	29.25	39.00	52.00
		Wood	20.40	27.00	35.50	46.75
	FIEWATOR OTORO F	Add for ornate				
	ELEVATOR STOPS: For basement stops, add \$6,350 to \$9,650 per stop.	finishes,	00.05	04.05	00.50	07.50
		balustrades .	20.25	24.85	30.50	37.50
		Add for roofs or awnings .	10.30	13.75	18.25	24.20

HEATING AND COOLING

These costs are averages of total installed cost of the entire heating or cooling installation including its prorated share of contractors' overhead and profit and architects' fees. If the heating found in the building being assessed is different from that indicated, take the difference between the costs of the two and add to or subtract from the base square foot cost. For other types or system adjustments, see Segregated costs.

	Sq. Ft.		Sq. Ft.		Sq. Ft.
HEATING ONLY	Costs	HEATING & COOLING	Costs	COOLING ONLY	Costs
Electric cable or baseboard	\$ 7.23	Package A.C. (short ductwork)	\$15.05	Central refrigeration (zoned)	\$11.05
Electric wall heaters	2.64	Warm and cool air (zoned)	21.00	package (short ductwork)	7.35
Forced air furnace	10.40	Hot/chilled water (zoned)	31.25	Central evaporative	4.83
Hot water, baseboard/convector	14.30	Heat pump system	17.45	Pkg. refrig \$1,880 to \$2,350 per ton	capacity
radiant floor/ceiling	15.50	Ind. thru-wall heat pumps	7.41	Evap. coolers . \$225 to \$370 per MCFM	√ capacity
Steam (including boiler)	13.15				
without boiler		Small indiv. heat pumps cost \$1,570 to		VENTILATION ONLY	
Wall or floor furnace	3.04	per ton of rated capacity.		Vent. (blowers/ducts)	\$2.19

3 HEIGHT REFINEMENTS

MULTISTORY BUILDINGS: Add .5% (1/2%) for each story over three, above ground, to all base costs.

STORY HEIGHT MULTIPLIERS: Multiply base cost by following multipliers for any variation in average story height.

STORT HEIGHT WOLTH LILKS.	widiliply base cost by following multipli	ers for arry variation in average stor	y neignt.
Average Wall Height	Square Foot Multiplier	Average Wall Height	Square Foot Multiplier
8	.947	12	1.055
9	.973	13	1.084
10	1.000 (base)	14	1.114
11	1.027		

4	Average Floor Area						AVE	RAGE	PERIME	ETER						Average Floor Area
	Sq. Ft./Story	200	250	300	350	400	450	500	550	600	650	700	750	800	850	Sq. Ft./Story
	2,000	1.083	1.143	1.206	1.267	1.329										2,000
	4,000	.959	.989	1.021	1.052	1.083	1.113	1.143	1.175	1.206	1.237	1.268	1.299	1.329		4,000
	6,000		.938	.959	.980	1.000	1.021	1.042	1.063	1.083	1.103	1.123	1.144	1.165		6,000
	8,000			.929	.944	.959	.974	.989	1.005	1.021	1.037	1.052	1.068	1.083		8,000
	10,000				.922	.935	.947	.959	.972	.984	.997	1.009	1.022	1.034		10,000
	12,000					.917	.928	.938	.949	.959	.970	.980	.990	1.000		12,000
	14,000						.915	.924	.933	.942	.951	.959	.968	.977	.986	14,000
	16,000						.906	.913	.921	.929	.937	.944	.952	.959	.967	16,000
	18,000						.897	.904	.911	.917	.925	.932	.939	.945	.952	18,000
	20,000							.898	.904	.910	.916	.922	.929	.935	.941	20,000
	22,000							.892	.898	.903	.909	.915	.920	.926	.932	22,000
	25,000							.883	.888	.892	.897	.903	.907	.912	.916	25,000

APARTMENTS (ALTERNATE METHOD) CLASSES C, D and S

OCCUPANCY DESCRIPTION:

Shell, Apartment (High Rise)

This occupancy, together with occupancy Interior Space, Apartment High Rise, allows you to individually price the shell and the tenant improvement costs for an apartment (in separate sections of the report). This provides an alternative to occupancy Apartment High Rise, which includes both the shell and tenant improvement costs.

High-rise apartment shells are structures with three or more stories of multiple dwelling units. The structures are built of all construction classes. Each dwelling unit consists of its own separate living area and kitchen facility. Normally, structures over three stories have elevators, but this depends on the height of the building and the need for transportation to the upper levels. These shell structures have finished lobby areas, interior hall access to dwelling units and some type of stairway for fire exit. These shell structures include common area finishes only, which are about 5%. Although apartments built as condominiums sometimes are required by building and zoning codes to have certain items not required for rental units, basically, "condominium" is a type of ownership and not a type of construction and the apartment costs are valid.

Interior Space, Apartment (High Rise)

This occupancy, together with occupancy Shell, Apartment High Rise, allows you to individually price the shell and the tenant improvement costs for an apartment (in separate sections of the report). This provides an alternative to occupancy Apartment High Rise, which includes both the shell and tenant improvement costs.

The lower qualities typically have low-cost partitions, floor covers, minimal cabinetry, small open kitchen and one bath or a bath and one-half for each unit, regardless of the number of bedrooms. The better qualities have plaster, paneling, good detailing in molding and trim, high cost floor finishes, and full kitchen and dining rooms. Some of the special refinements found in the better qualities include intercoms, television jacks and antennas, and at least one bath per bedroom.

INCLUDED IN COSTS: Architects' fees and contractors' overhead and profit. Allowance for lobby area and interior hall access to dwelling units. Elevators included where designated with an (*) asterisk

NOT INCLUDED IN COSTS: Sprinklers, appliances or balconies.

SQUARE FOOT COST TABLE

APARTMENTS (HIGH-RISE) CLASSES C, D AND S: SHELL APARTMENT BUILDINGS

			- ,			
CLASS	TYPE	COST/ SQ.FT.	EXTERIOR WALLS	INTERIOR CORE FINISH	LIGHTING, PLUMBING AND MECHANICAL	HEAT
	Good brick		Steel frame or bearing walls, brick/ conc. panels, some orna- mentation	Plaster, paneling, vinyl, good pavers, terrazzo, carpet, good entry & lobbies	*Good fluorescent core ceilings, adequate service fixtures	None
С	Average	58.48	Steel or concrete frame, or bearing walls, some trim	Drywall or plaster, vinyl, terrazzo, carpet, adequate entry lobby	*Average-intensity core lighting, average service fixtures	None
	Low	43.59	Masonry bearing walls, light rafters, minimum fenestration, very plain	Drywall, paint or paper, acoustic ceilings, vinyl comp., plain lobbies	Minimum lobby lighting, few core extras	None
D MASONRY	Good	69.17	Good brick veneer with ornamentation	Plaster, paneling, vinyl, good pavers, terrazzo, carpet, good entry & lobbies	*Good fluorescent core ceilings, adequate service fixtures	None
VENEER	Average	54.19	Brick veneer, little trim, standard design	Drywall or plaster, vinyl, terrazzo, carpet, adequate entry lobby	*Average-intensity core lighting, average service fixtures	None
	Good	67.19	Frame or bearing wall, good stucco or siding with trim	Plaster, paneling, vinyl, good pavers, terrazzo, carpet, good entry & lobbies	*Good fluorescent core ceilings, adequate service fixtures	None
D	Average	52.35	Frame and stucco, little trim, standard design	Drywall or plaster, vinyl, terrazzo, carpet, adequate entry lobby	*Average-intensity core lighting, average service fixtures	None
	Low	38.63	Low-cost siding or stucco, mini- mum fenestration, very plain	Drywall, paint or paper, acoustic ceilings, vinyl comp., plain lobbies	Minimum lobby lighting, few- core extras	None
S	Good	64.55	Best insulated sandwich walls, good fenestration, good frame	Plaster, paneling, vinyl, good pavers, terrazzo, carpet, good entry & lobbies	*Good fluorescent core ceilings, adequate service fixtures	None
	Average	50.29	Sandwich walls, fenestration to code, little trim	Drywall or plaster, vinyl, terrazzo, carpet, adequate entry lobby	*Average-intensity core lighting, average service fixtures	None

CLASSES C, D AND S: INTERIOR BUILD-OUT

(SQUARE FEET OF BUILD-OUT FINISH)

TYPE	COST/ SQ.FT.	INTERIOR FINISH	LIGHTING AND PLUMBING	HEAT
Good	\$53.67	Plaster or drywall, good partitions, paneling, carpet, tile or vinyl, good room sizes, some good cabinetry and shelving	Good fixtures, many outlets, over one bath per unit	Heat pump system
Average	38.60	Average drywall, vinyl composition, carpet, adequate shelving, counters, small dining area and kitchen, adequate bedrooms and bath	Average fixtures and circuits,one bath per unit	Forced air
Low cost	29.43	Low-cost partitions, paint, vinyl composition, low-cost carpet, minimal counters and shelving, small kitchen area	Minimum uniform code, one bath per unit	Indiv. thru-wall heat pumps

APARTMENTS CLASSES C, D and S (ALTERNATE METHOD)

REFINEMENTS: On this page are adjustments to the base costs from the previous page. Follow steps 1 through 5 to obtain final costs.

1	BUILT-IN APPLIANCES: For individual listing, see Segregated cost,	SPRINKLER	S: Apply to	o area cover	ed by sprink	lers.
•	Section SEG 1.	Sq. Ft.	LOW	AVG.	GOOD	EXCL.
ĺ	LOW AVG. GOOD EXCL.	3,000	\$3.54	\$4.56	\$5.87	\$7.55
ĺ	Allowance (if not itemized) \$1,450 \$3,275 \$6,050 \$10,100	5,000	3.27	4.18	5.36	6.86
	ELEVATORS: Buildings whose base costs include elevators are marked	10,000	2.93	3.73	4.74	6.03
	with an asterisk (*). If the building under consideration has no elevators,	20,000	2.63	3.32	4.20	5.30
	deduct the following from the base costs so marked. For detailed costs	50,000	2.28	2.85	3.57	4.46
	see Section UIP 8.	100,000	2.04	2.54	3.16	3.92
	Class C Sq. Ft. Classes D/S Sq. Ft.	200,000	1.83	2.26	2.79	3.45
	Costs Costs	BALCONIES	•			•
	Good	decking and	rails. Apply	costs to the	balcony are	ea.
	Average 2.95 Average 2.72		LOW	AVG.	GOOD	EXCL.
		Concrete	\$23.75	\$30.50	\$38.75	\$49.75
		Steel	21.90	29.25	39.00	52.00
		Wood	20.40	27.00	35.50	46.75
	FI FVATOR OTORO: Fee become at atoms, add \$6,050 to \$6,050 money.	Add for ornate				
	ELEVATOR STOPS: For basement stops, add \$6,350 to \$9,650 per stop.	finishes,	20.25	04.05	20.50	27.50
		balustrades Add for roofs	20.25	24.85	30.50	37.50
		or awnings	10.30	13.75	18.25	24.20

HEATING AND COOLING

These costs are averages of total installed cost of the entire heating or cooling installation including its prorated share of contractors' overhead and profit and architects' fees. If the heating found in the building being assessed is different from that indicated, take the difference between the costs of the two and add to or subtract from the base square foot cost. For other types or system adjustments, see Segregated costs.

	Sq. Ft.		Sq. Ft.		Sq. Ft.
HEATING ONLY	Costs	HEATING & COOLING	Costs	COOLING ONLY	Costs
Electric cable or baseboard	\$ 7.23	Package A.C. (short ductwork)	\$15.05	Central refrigeration (zoned)	\$11.05
Electric wall heaters	2.64	Warm and cool air (zoned)	21.00	package (short ductwork)	7.35
Forced air furnace	10.40	Hot/chilled water (zoned)	31.25	Central evaporative	4.83
Hot water, baseboard/convector	14.30	Heat pump system	17.45	Pkg. refrig \$1,880 to \$2,350 per ton	capacity
radiant floor/ceiling	15.50	Ind. thru-wall heat pumps	7.41	Evap. coolers . \$225 to \$370 per MCFN	1 capacity
Steam (including boiler)	13.15				
without boiler	11.57	Small indiv. heat pumps cost \$1,570 to	\$2,140	VENTILATION ONLY	
Wall or floor furnace	3.04	per ton of rated capacity.		Vent. (blowers/ducts)	\$2.19

1 HEIGHT REFINEMENTS

MULTISTORY BUILDINGS: Add .5% (1/2%) for each story over three, above ground, to all base costs.

STORY HEIGHT MULTIPLIERS: Multiply base cost by following multipliers for any variation in average story height.

TORY HEIGHT MULTIPLIERS:	viultiply base cost by following multipli-	ers for any variation in average stor	y neight.
Average Wall Height	Square Foot Multiplier	Average Wall Height	Square Foot Multiplier
8	.947	12	1.055
9	.973	13	1.084
10	1.000 (base)	14	1.114
11	1.027		

4	Average Floor Area						AVE	RAGE	PERIM	TER						Average Floor Area
	Sq. Ft./Story	200	250	300	350	400	450	500	550	600	650	700	750	800	850	Sq. Ft./Story
ĺ	2,000	1.083	1.143	1.206	1.267	1.329										2,000
ĺ	4,000	.959	.989	1.021	1.052	1.083	1.113	1.143	1.175	1.206	1.237	1.268	1.299	1.329		4,000
ĺ	6,000		.938	.959	.980	1.000	1.021	1.042	1.063	1.083	1.103	1.123	1.144	1.165		6,000
	8,000			.929	.944	.959	.974	.989	1.005	1.021	1.037	1.052	1.068	1.083		8,000
	10,000				.922	.935	.947	.959	.972	.984	.997	1.009	1.022	1.034		10,000
	12,000					.917	.928	.938	.949	.959	.970	.980	.990	1.000		12,000
	14,000						.915	.924	.933	.942	.951	.959	.968	.977	.986	14,000
	16,000						.906	.913	.921	.929	.937	.944	.952	.959	.967	16,000
	18,000						.897	.904	.911	.917	.925	.932	.939	.945	.952	18,000
	20,000							.898	.904	.910	.916	.922	.929	.935	.941	20,000
	22,000							.892	.898	.903	.909	.915	.920	.926	.932	22,000
	25,000							.883	.888	.892	.897	.903	.907	.912	.916	25,000

APARTMENTS - LUXURY



GOOD CLASS A

OCCUPANCY DESCRIPTION: High-rise luxury apartments are structures with three or more floors of multiple dwelling units, typically owner or time-share occupied. Each dwelling unit consists of its own separate living area and kitchen facility. Normally, structures over three stories have elevators, but this dwelling units and some type of stairway for fire exit. Although apartments built as co-ops, condominiums, or time-shares sometimes are required by building and zoning codes to have certain items not required for typical rental units, basically, "condominium" is a type of ownership and not a type of construction and the luxury apartment costs are valid.



GOOD CLASS B

INCLUDED IN COSTS: Architects' fees and contractors' overhead and profit. Allowance for lobby area and interior hall access to dwelling units. Elevators are included.

NOT INCLUDED IN COSTS: Appliances, fireplaces, canopies, balconies, swimming pools, yard improvements and any developers' or soft costs related to a type of ownership such as condominium.

SQUARE FOOT COST TABLE

CLASS	TYPE	COST/ SQ.FT.	EXTERIOR WALLS	INTERIOR FINISH	LIGHTING, PLUMBING AND MECHANICAL	HEAT
_	Good	\$276.85	Best metal or stone, brick or block backup, solar glass, best lobby	Finest interior detail, hardwoods, ceramic, custom carpet, built-ins	Elevators, Master antennas, fine fixtures, more than one bath per bedroom	Hot and chilled water (zoned)
Α	Average	224.25	Good metal and solar glass, face brick, precast concrete panels, exterior insulation and finish system (EIFS)	Good interior detail, carpet, ceramic tile, some vinyl and fine hardwood	Elevators, Master antennas, fine fixtures, one full bath per bed- room	Hot and chilled water (zoned)
	Good	256.36	Best metal or stone, brick or block backup, solar glass, best lobby	Finest interior detail, hardwoods, ceramic, custom carpet, built-ins	Elevators, Master antennas, fine fixtures, more than one bath per bedroom	Hot and chilled water (zoned)
В	Average	208.39	Good metal and solar glass, face brick, precast concrete panels, exterior insulation and finish system (EIFS)	Good interior detail, carpet, ceramic tile, some vinyl and fine hardwood	Elevators, Master antennas, fine fixtures, one full bath per bed- room	Hot and chilled water (zoned)
	Excellent	253.59	Best stones, metal, solar glass, highly ornamented lobby	Best interior detail, hardwoods, ceramic, carpet, built-ins	Elevators, Master antennas, fine fixtures, more than one bath per bedroom	Hot and chilled water (zoned)
С	Good	198.78	Good masonry and glass, good ornamentation and lobby	Good interior detail, sheet vinyl, ceramic tile/carpet, paneling, fine hardwood	Elevators, Master antennas, extra fixtures, one full bath per bedroom	Warm and cool air (zoned)
	Average	163.20	Stone, brick, metal and glass, individual design, good lobby	Good plaster, paneling/paper, vinyl, carpeting or hardwood, some extras	Eleveators, Master antennas, fine fixtures, one full bath per bedroom	Warm and cool air (zoned)
	Excellent	244.12	Best brick or stone veneer, highly ornamental lobby	Best interior detail, hardwoods, ceramic, carpet, built-ins	Eleveators, Master antennas, fine fixtures, more than one bath per bedroom	Hot and chilled water (zoned)
D MASONRY VENEER	Good	190.81	Good veneers and trim, good ornamentation and lobby	Good interior detail, sheet vinyl, ceramic tile/carpet, paneling, fine hardwood	Eleveators, Master antennas, extra fixtures, more than one bath per bedroom	Warm and cool air (zoned)
VENTER	Average	156.49	Face brick or stone veneer, individual design, good lobby	Good plaster, paneling/paper, vinyl, carpeting or hardwood, some extras	Eleveators, TV and phone jacks, good fixtures, one bath per bed- room	Warm and cool air (zoned)
	Excellent	240.23	Best EIFS, stone trim, highly ornamental lobby	Best interior detail, hardwoods, ceramic, carpet, built-ins	Eleveators, Master antennas, fine fixtures, more than one bath per bedroom	Hot and chilled water (zoned)
D	Good	187.17	Good EIFS or sidings, good ornamentation and lobby	Good interior detail, sheet vinyl, ceramic tile/carpet, paneling, fine hardwood	Eleveators, Master antennas, extra fixtures, more than one bath per bedroom	Warm and cool air (zoned)
	Average	153.16	Good stucco or siding, brick and stone trim, good lobby	Good plaster, paneling/paper, vinyl, carpeting or hardwood, some extras	Eleveators, TV and phone jacks, good fixtures, one bath per bed- room	Warm and cool air (zoned)

APARTMENTS - LUXURY

REFINEMENTS: On this page are adjustments to the base costs from the previous page. Follow steps 1 through 5 to obtain final costs.

BUILT-IN APPL	IANCES	: For individual	listing,	see Segrega	ited Cost,	SPRINKLER	S: Apply to	o area covere	ed by sprink	lers.
Section SEG 1.						Sq. Ft.	LOW	AVG.	GOOD	EXCL.
		LOW	AVC	GOOD	EXCL.	3,000	\$3.54	\$4.56	\$5.87	\$7.55
Allowance (if not	itemized)	\$1,450	\$3,27	5 \$6,050	\$10,100	5,000	3.27	4.18	5.36	6.86
ELEVATORS: B	uildings	whose base cost	s include	elevators ar	e marked	10,000	2.93	3.73	4.74	6.03
with an asterisk	(*). If th	e building under	considera	ition has no	elevators,	20,000	2.63	3.32	4.20	5.30
deduct the follow	wing fror	n the base costs.	For deta	iled costs se	e Section	50,000	2.28	2.85	3.57	4.46
UIP 8.						100,000	2.04	2.54	3.16	3.92
Classes A/B	Sq. Ft.	Class C	Sq. Ft.	Classes D	Sq. Ft.	200,000	1.83	2.26	2.79	3.45
	Costs		Costs		Costs	BALCONIES	: Balcony o	costs includes	the supporti	ng structure,
Excellent	\$8.54	Excellent	\$5.72	Excellent	\$5.06	decking and r	ails. Apply	costs per sq.t	ft. to the balo	ony area.
Good	7.48	Good	5.06	Good	4.48		LOW	AVG.	GOOD	EXCL.
		Average	4.48	Average	3.95	Concrete	\$23.75	\$30.50	\$38.75	\$49.75
İ						Steel	21.90	29.25	39.00	52.00
						Wood	20.40	27.00	35.50	46.75
						Add for ornate				
ELEVATOR STO	PS : For b	asement stops, add	d \$6,350 to	s \$9,650 per s	top.	finishes,				
						balustrades	20.25	24.85	30.50	37.50
						Add for roofs	10.20	12.75	10.05	24.20
						or awnings	10.30	13.75	18.25	24.20

9 HEATING AND COOLING

These costs are averages of the total installed cost of the entire heating or cooling system including a prorated share of contractors' overhead and profit and architects' fees. If the heating found in the building being assessed is different from that indicated, take the difference between the costs of the two and add to or subtract from the base square foot cost. For other types or system adjustments, see Segregated Costs.

	Sq. Ft.		Sq. Ft.		Sq. Ft.
HEATING ONLY	Costs	HEATING & COOLING	Costs	COOLING ONLY	Costs
Electric cable or baseboard	\$ 7.23	Package A.C. (short ductwork)	\$15.05	Central refrigeration (zoned)	\$11.05
Electric wall heaters	2.64	Warm and cool air (zoned)	21.00	package (short ductwork)	7.35
Forced air furnace	10.40	Hot/chilled water (zoned)	31.25	Central evaporative	4.83
Hot water, baseboard/convector	14.30	Heat pump system	17.45	Pkg. refrig\$1,880 to \$2,350 per ton	capacity
radiant floor/ceiling	15.50	Ind. thru-wall heat pumps	7.41	Evap. coolers . \$225 to \$370 per MCFN	/I capacity
Steam (including boiler)	13.15				İ
without boiler	11.57	Small indiv. heat pumps cost \$1,570 to	\$2,140	VENTILATION ONLY	İ
Wall or floor furnace	3.04	per ton of rated capacity.		Vent. (blowers/ducts)	\$2.19

3 HEIGHT REFINEMENTS

MULTISTORY BUILDINGS: Add .5% (1/2%) for each story over three, above ground, to all base costs.

STORY HEIGHT MULTIPLIERS: Multiply base cost by the following multipliers for any variation from the average story height

STORT HEIGHT MULTIPLIERS:	wulliply base cost by the following mi	ullipliers for any variation from the a	verage story neight.
Average Wall Height	Square Foot Multiplier	Average Wall Height	Square Foot Multiplier
8	.947	12	1.055
9	.973	13	1.084
10	1.000 (base)	14	1.114
11	1.027		

4	Average Floor Area						AVE	RAGE	PERIMI	ETER						Average Floor Area
i	Sq. Ft./Story	200	250	300	350	400	450	500	550	600	650	700	750	800	850	Sq. Ft./Story
j	2,000	1.083	1.143	1.206	1.267	1.329										2,000
ĺ	4,000	.959	.989	1.021	1.052	1.083	1.113	1.143	1.175	1.206	1.237	1.268	1.299	1.329		4,000
ĺ	6,000		.938	.959	.980	1.000	1.021	1.042	1.063	1.083	1.103	1.123	1.144	1.165		6,000
l	8,000			.929	.944	.959	.974	.989	1.005	1.021	1.037	1.052	1.068	1.083		8,000
	10,000				.922	.935	.947	.959	.972	.984	.997	1.009	1.022	1.034		10,000
ĺ	12,000					.917	.928	.938	.949	.959	.970	.980	.990	1.000		12,000
	14,000						.915	.924	.933	.942	.951	.959	.968	.977	.986	14,000
	16,000						.906	.913	.921	.929	.937	.944	.952	.959	.967	16,000
	18,000						.897	.904	.911	.917	.925	.932	.939	.945	.952	18,000
	20,000							.898	.904	.910	.916	.922	.929	.935	.941	20,000
	22,000							.892	.898	.903	.909	.915	.920	.926	.932	22,000
	25,000							.883	.888	.892	.897	.903	.907	.912	.916	25,000

APARTMENTS – LUXURY (ALTERNATE METHOD) CLASSES A and B

OCCUPANCY DESCRIPTION:

Shell, Luxury Apartment

This occupancy, together with occupancy Interior Space, Luxury Apartment, allows you to individually price the shell and the tenant improvement costs for an apartment (in separate sections of the report). This provides an alternative to occupancy Luxury Apartment (High Rise), which includes both the shell and tenant improvement costs.

High-rise luxury apartment shells are structures with three or more floors of multiple dwelling units, typically owner or time-share occupied. Each dwelling unit consists of its own separate living area and kitchen facility. Normally, shell structures over three stories have elevators, but this depends on the height of the building and the need for transportation to the upper levels. These shell structures have a lobby area, hall access to dwelling units and some type of stairway for fire exit. These shell structures include common area finishes only, which are about 10%. Although apartments built as co-ops, condominiums, or time-shares sometimes are required by building and zoning codes to have certain items not required for typical rental units, basically, "condominium" is a type of ownership and not a type of construction and the luxury apartment costs are valid.

Interior Space, Luxury Apartment

This occupancy, together with occupancy Shell, Luxury Apartment, allows you to individually price the shell and the tenant improvement costs for an apartment (in separate sections of the report). This provides an alternative to occupancy Luxury Apartment (High Rise), which includes both the shell and tenant improvement costs. These interiors have plaster, paneling, good detailing in molding and trim, high cost floor finishes, and full kitchen and dining rooms. Some of the special refinements found include master antennas, and more than one bath per bedroom at the better qualities.

SQUARE FOOT COST TABLE INCLUDED IN COSTS: Architects' fees and contractors' overhead and profit. Allowance for lobby area and interior hall access to dwelling units. Elevators are included where designated with an (*) asterisk.

NOT INCLUDED IN COSTS: Appliances, fireplaces, canopies, balconies, swimming pools, yard improvements and any developers' or soft costs related to a type of ownership such as condominium.

CLASSES A AND B: SHELL LUXURY APARTMENT BUILDINGS

CLASS	TYPE	COST/ SQ.FT.	EXTERIOR WALLS	INTERIOR FINISH	LIGHTING, PLUMBING AND MECHANICAL	HEAT
Δ.	Good	\$143.56	Best metal or stone, brick or block backup, solar glass	Plaster, best veeners, best marble and carpet, top lobby finishes	*Luminous lobby ceiling, excel- lent core lighting, finest serv- ice fixtures	None
Α	Average 113.10		Good metal and solar glass, face brick, precast concrete panels, EIFS Plaster, ceramic tile carpet, some vinyl and fine hardwood, good entry & lobby		*Luminous lobby ceiling, good core lighting, service fixtures	None
В	Good	127.67	Best metal or stone, brick or block backup, solar glass	Plaster, best veeners, best marble and carpet, top lobby finishes	*Luminous lobby ceiling, excel- lent core lighting, finest serv- ice fixtures	None
Б	Average	100.85	Good metal and solar glass, face brick, precast concrete panels, EIFS	Plaster, ceramic tile carpet, some vinyl and fine hardwood, good entry & lobby	*Luminous lobby ceiling, good core lighting, service fixtures	None

CLASSES A AND B: INTERIOR BUILD-OUT

(SQUARE FEET OF BUILD-OUT FINISH)

TYPE	COST/ SQ.FT.	INTERIOR FINISH	LIGHTING, PLUMBING AND MECHANICAL	HEAT
Good		Finest interior detail, hardwoods, ceramic, custom carpet, built-ins	Master antennas, fine fixtures, more than one bath per bedroom	Hot and chilled water (zoned)
Average	110.40	Good interior detail, carpet, ceramic tile, some vinyl and fine hardwood	Master antennas, fine fixtures, one full bath per bedroom	Hot and chilled water (zoned)

APARTMENTS – LUXURY CLASSES A and B (ALTERNATE METHOD)

On this page are adjustments to the base costs from the previous page. Follow steps 1 through 5 to obtain final costs.

1	BUILT-IN APPLIANCES: For individual listing, see Segregated cost,	SPRINKLER	S: Apply to	area covere	ed by sprink	lers.
•	Section SEG 1.	Sq. Ft.	LOW	AVG.	GOOD	EXCL.
	LOW AVG. GOOD EXCL.	3,000	\$3.54	\$4.56	\$5.87	\$7.55
	Allowance (if not itemized) \$1,450 \$3,275 \$6,050 \$10,100	5,000	3.27	4.18	5.36	6.86
	ELEVATORS: Buildings whose base costs include elevators are marked	10,000	2.93	3.73	4.74	6.03
	with an asterisk (*). If the building under consideration has no elevators,	20,000	2.63	3.32	4.20	5.30
	deduct the following from the base costs so marked. For detailed costs	50,000	2.28	2.85	3.57	4.46
	see Section UIP 8.	100,000	2.04	2.54	3.16	3.92
		200,000	1.83	2.26	2.79	3.45
	Classes A/B Sq. Ft.	BALCONIES				
	Costs	decking and r			•	
	Excellent \$8.54		LOW	AVG.	GOOD	EXCL.
	Good 7.48	Concrete	\$23.75	\$30.50	\$38.75	\$49.75
		Steel	21.90	29.25	39.00	52.00
		Wood	20.40	27.00	35.50	46.75
	FI FVATOR STORE: For hospings totals, add \$6,050 to \$0,050 nor oten	Add for ornate				
	ELEVATOR STOPS: For basement stops, add \$6,350 to \$9,650 per stop.	finishes, balustrades	20.25	24.05	20.50	27.50
		Add for roofs	20.25	24.85	30.50	37.50
		or awnings	10.30	13.75	18.25	24.20

HEATING AND COOLING

These costs are averages of total installed cost of the entire heating or cooling installation including its prorated share of contractors' overhead and profit and architects' fees. If the heating found in the building being assessed is different from that indicated, take the difference between the costs of the two and add to or subtract from the base square foot cost. For other types or system adjustments, see Segregated costs.

	Sq. Ft.	S	Sq. Ft.		Sq. Ft.
HEATING ONLY	Costs	HEATING & COOLING	Costs	COOLING ONLY	Costs
Electric cable or baseboard	\$ 7.23	Package A.C. (short ductwork) \$	\$15.05	Central refrigeration (zoned)	\$11.05
Electric wall heaters	2.64	Warm and cool air (zoned)	21.00	package (short ductwork)	7.35
Forced air furnace	10.40	Hot/chilled water (zoned)	31.25	Central evaporative	4.83
Hot water, baseboard/convector	14.30	Heat pump system	17.45	Pkg. refrig\$1,880 to \$2,350 per ton	capacity
radiant floor/ceiling	15.50	Ind. thru-wall heat pumps	7.41	Evap. coolers . \$225 to \$370 per MCFM	1 capacity
Steam (including boiler)	13.15				ĺ
		Small indiv. heat pumps cost \$1,570 to \$		VENTILATION ONLY	- 1
Wall or floor furnace	3.04	per ton of rated capacity.		Vent. (blowers/ducts)	\$2.19

3 HEIGHT REFINEMENTS

MULTISTORY BUILDINGS: Add .5% (1/2%) for each story over three, above ground, to all base costs.

STORY HEIGHT MULTIPLIERS: Multiply base cost by following multipliers for any variation in average story height.

Average Wall Height	Square Foot Multiplier	Average Wall Height	Square Foot Multiplier
8	.947	12	1.055
9	.973	13	1.084
10	1.000 (base)	14	1.114
11	1.027		

Average Floor Area						AVE	RAGE	PERIMI	TER						Average Floor Area
Sq. Ft./Story	200	250	300	350	400	450	500	550	600	650	700	750	800	850	Sq. Ft./Story
2,000	1.083	1.143	1.206	1.267	1.329										2,000
4,000	.959	.989	1.021	1.052	1.083	1.113	1.143	1.175	1.206	1.237	1.268	1.299	1.329		4,000
6,000		.938	.959	.980	1.000	1.021	1.042	1.063	1.083	1.103	1.123	1.144	1.165		6,000
8,000			.929	.944	.959	.974	.989	1.005	1.021	1.037	1.052	1.068	1.083		8,000
10,000				.922	.935	.947	.959	.972	.984	.997	1.009	1.022	1.034		10,000
12,000					.917	.928	.938	.949	.959	.970	.980	.990	1.000		12,000
14,000						.915	.924	.933	.942	.951	.959	.968	.977	.986	14,000
16,000						.906	.913	.921	.929	.937	.944	.952	.959	.967	16,000
18,000						.897	.904	.911	.917	.925	.932	.939	.945	.952	18,000
20,000							.898	.904	.910	.916	.922	.929	.935	.941	20,000
22,000							.892	.898	.903	.909	.915	.920	.926	.932	22,000
25,000							.883	.888	.892	.897	.903	.907	.912	.916	25,000

APARTMENTS – LUXURY (ALTERNATE METHOD) CLASSES C and D

OCCUPANCY DESCRIPTION:

Shell, Luxury Apartment

This occupancy, together with occupancy Interior Space, Luxury Apartment, allows you to individually price the shell and the tenant improvement costs for an apartment (in separate sections of the report). This provides an alternative to occupancy Luxury Apartment (High Rise), which includes both the shell and tenant improvement costs.

High-rise luxury apartment shells are structures with three or more floors of multiple dwelling units, typically owner or time-share occupied. Each dwelling unit consists of its own separate living area and kitchen facility. Normally, shell structures over three stories have elevators, but this depends on the height of the building and the need for transportation to the upper levels. These shell structures have a lobby area, hall access to dwelling units and some type of stairway for fire exit. These shell structures include common area finishes only, which are about 10%. Although apartments built as co-ops, condominiums, or time-shares sometimes are required by building and zoning codes to have certain items not required for typical rental units, basically, "condominium" is a type of ownership and not a type of construction and the luxury apartment costs are valid.

Interior Space, Luxury Apartment

This occupancy, together with occupancy Shell, Luxury Apartment, allows you to individually price the shell and the tenant improvement costs for an apartment (in separate sections of the report). This provides an alternative to occupancy Luxury Apartment (High Rise), which includes both the shell and tenant improvement costs. These interiors have plaster, paneling, good detailing in molding and trim, high cost floor finishes, and full kitchen and dining rooms. Some of the special refinements found include master antennas, and more than one bath per bedroom at the better qualities.

SQUARE FOOT COST TABLE INCLUDED IN COSTS: Architects' fees and contractors' overhead and profit. Allowance for lobby area and interior hall access to dwelling units. Elevators are included where designated with an (*) asterisk.

NOT INCLUDED IN COSTS: Appliances, fireplaces, canopies, balconies, swimming pools, yard improvements and any developers' or soft costs related to a type of ownership such as condominium.

CLASSES C AND D: SHELL LUXURY APARTMENT BUILDINGS

CLASS	TYPE	COST/ SQ.FT.	EXTERIOR WALLS	INTERIOR FINISH	LIGHTING, PLUMBING AND MECHANICAL	HEAT
	Excellent	\$128.57	Best stones, metal, solar glass	Plaster, best veeners, best marble and hardwoods, ceramic, carpet, finest entry & lobby finishes	*Luminous lobby ceiling, excellent core lighting, finest service fixtures	None
С	Good	103.21	Good masonry and glass, good ornamentation	Plaster, good veeners, vinyl, ceramic tile/carpet, paneling, fine hardwood, good entry & lobby finishes	*Luminous lobby ceiling, excellent core lighting, good service fixtures	None
	Average	82.90	Stone, brick, metal and glass, individual design	Plaster, ceramic tile carpet, some vinyl and fine hardwood, good entry & lobby finishes	*Luminous lobby ceiling, good core lighting, service fixtures	None
	Excellent	119.93	Best brick or stone veneer, highly ornamental lobby	Plaster, best veeners, best marble and hardwoods, ceramic, carpet, finest entry & lobby finishes	*Luminous lobby ceiling, excellent core lighting, finest service fixtures	None
D MASONRY VENEER	Good	95.67	Good veneers and trim, good ornamentation and lobby	Plaster, good veeners, vinyl, ceramic tile/carpet, paneling, fine hardwood, good entry & lobby finishes	*Luminous lobby ceiling, excellent core lighting, good service fixtures	None
VENEER	Average	76.35	Face brick or stone veneer, individual design, good lobby	Plaster, ceramic tile carpet, some vinyl and fine hardwood, good entry & lobby finishes	*Luminous lobby ceiling, good core lighting, service fixtures	None
	Excellent	117.77	Best EIFS, stone trim	Plaster, best veeners, best marble and hardwoods, ceramic, carpet, finest entry & lobby finishes	*Luminous lobby ceiling, excellent core lighting, finest service fixtures	None
D	Good	93.64	Good EIFS or sidings, good ornamentation	Plaster, good veeners, vinyl, ceramic tile/carpet, paneling, fine hardwood, good entry & lobby finishes	*Luminous lobby ceiling, excellent core lighting, good service fixtures	None
	Average	74.48	Good stucco or siding, brick and stone trim	Plaster, ceramic tile carpet, some vinyl and fine hardwood, good entry & lobby finishes	*Luminous lobby ceiling, good core lighting, service fixtures	None

CLASSES C AND D: INTERIOR BUILD-OUT

(SQUARE FEET OF BUILD-OUT FINISH)

TYPE	COST/ SQ.FT.	INTERIOR FINISH	LIGHTING, PLUMBING AND MECHANICAL	HEAT
Excellent		High-cost partitions and wall and floor finishes, formal dining area, kitchen, good master bedroom and bath, good cabinetry, closets, some extras	TV and phone jacks, good fixtures, one bath per bedroom	Hot and chilled water (zoned)
Good		Plaster or drywall, good partitions, paneling, carpet, tile or vinyl, good room sizes, some good cabinetry and shelving	Good fixtures, many outlets, over one bath per unit	Warm and cool air (zoned)
Average		Average drywall, vinyl composition, carpet, adequate shelving, counters, small dining area and kitchen, adequate bedrooms and bath	Average fixtures and circuits,one bath per unit	Warm and cool air (zoned)

APARTMENTS – LUXURY CLASSES C and D (ALTERNATE METHOD)

REFINEMENTS: On this page are adjustments to the base costs from the previous page. Follow steps 1 through 5 to obtain final costs.

BUILT-IN APPL	IANCES:	For individual	listing, se	e Segreç	gated cost,	SPRINKLER	S: Apply to	area covere	ed by sprink	lers.
Section SEG 1.						Sq. Ft.	LOW	AVG.	GOOD	EXCL.
		LOW	AVG.	GOOD	EXCL.	3,000	\$3.54	\$4.56	\$5.87	\$7.55
Allowance (if not it	temized).	\$1,450	\$3,275	\$6,050	\$10,100	5,000	3.27	4.18	5.36	6.86
FLEWATORS: D				4		10,000	2.93	3.73	4.74	6.03
ELEVATORS: Be with an asterisk						20,000	2.63	3.32	4.20	5.30
deduct the follow						50,000	2.28	2.85	3.57	4.46
see Section UIP		THE BUSE COSTS	30 marked	. 1 01 000	anca costs	100,000	2.04	2.54	3.16	3.92
Class C	Sq. Ft.	Class D	Sq. Ft.			200,000	1.83	2.26	2.79	3.45
İ	Costs		Costs			BALCONIES	: Balcony c	ost include t	he supportir	ng structure,
Excellent	\$5.72	Excellent	\$5.06			decking and r	ails. Apply	costs to the	balcony are	a.
Good	5.06	Good	4.48				LOW	AVG.	GOOD	EXCL.
Average	4.48	Average	3.95			Concrete	\$23.75	\$30.50	\$38.75	\$49.75
						Steel	21.90	29.25	39.00	52.00
						Wood	20.40	27.00	35.50	46.75
						Add for ornate				
ELEVATOR STOF	S: For bas	sement stops, add	\$6,350 to \$9	9,650 per	stop.	finishes,				
						balustrades	20.25	24.85	30.50	37.50
						Add for roofs	40.00	40.75	40.05	04.00
1						or awnings	10.30	13.75	18.25	24.20

9 HEATING AND COOLING

These costs are averages of total installed cost of the entire heating or cooling installation including its prorated share of contractors' overhead and profit and architects' fees. If the heating found in the building being assessed is different from that indicated, take the difference between the costs of the two and add to or subtract from the base square foot cost. For other types or system adjustments, see Segregated costs.

	Sq. Ft.		Sq. Ft.		Sq. Ft.
HEATING ONLY	Costs	HEATING & COOLING	Costs	COOLING ONLY	Costs
Electric cable or baseboard	\$ 7.23	Package A.C. (short ductwork)	\$15.05	Central refrigeration (zoned)	\$11.05
Electric wall heaters	2.64	Warm and cool air (zoned)	21.00	package (short ductwork)	7.35
Forced air furnace	10.40	Hot/chilled water (zoned)	31.25	Central evaporative	4.83
Hot water, baseboard/convector	14.30	Heat pump system	17.45	Pkg. refrig \$1,880 to \$2,350 per tor	n capacity
radiant floor/ceiling	15.50	Ind. thru-wall heat pumps	7.41	Evap. coolers . \$225 to \$370 per MCFM	√ capacity
Steam (including boiler)	13.15				
without boiler		Small indiv. heat pumps cost \$1,570 to		VENTILATION ONLY	
Wall or floor furnace	3.04	per ton of rated capacity.		Vent. (blowers/ducts)	\$2.19

3 HEIGHT REFINEMENTS

 $\textbf{MULTISTORY BUILDINGS:} \ \, \text{Add }.5\% \ \, (1/2\%) \ \, \text{for each story over three, above ground, to all base costs.}$

STORY HEIGHT MULTIPLIERS: Multiply base cost by following multipliers for any variation in average story height

	manipiy bacc cock by lonewing manipi	more for any variation in average etc	ny noight.
Average Wall Height	Square Foot Multiplier	Average Wall Height	Square Foot Multiplier
8	.947	12	1.055
9	.973	13	1.084
10	1.000 (base)	14	1.114
11	1.027		

4	Average Floor Area						AVE	RAGE	PERIMI	ETER						Average Floor Area
l	Sq. Ft./Story	200	250	300	350	400	450	500	550	600	650	700	750	800	850	Sq. Ft./Story
j	2,000	1.083	1.143	1.206	1.267	1.329										2,000
ĺ	4,000	.959	.989	1.021	1.052	1.083	1.113	1.143	1.175	1.206	1.237	1.268	1.299	1.329		4,000
ĺ	6,000		.938	.959	.980	1.000	1.021	1.042	1.063	1.083	1.103	1.123	1.144	1.165		6,000
ĺ	8,000			.929	.944	.959	.974	.989	1.005	1.021	1.037	1.052	1.068	1.083		8,000
ĺ	10,000				.922	.935	.947	.959	.972	.984	.997	1.009	1.022	1.034		10,000
	12,000					.917	.928	.938	.949	.959	.970	.980	.990	1.000		12,000
	14,000						.915	.924	.933	.942	.951	.959	.968	.977	.986	14,000
	16,000						.906	.913	.921	.929	.937	.944	.952	.959	.967	16,000
	18,000						.897	.904	.911	.917	.925	.932	.939	.945	.952	18,000
	20,000							.898	.904	.910	.916	.922	.929	.935	.941	20,000
	22,000							.892	.898	.903	.909	.915	.920	.926	.932	22,000
	25,000							.883	.888	.892	.897	.903	.907	.912	.916	25,000

ARCADE BUILDINGS



AVERAGE CLASS C

OCCUPANCY DESCRIPTION: These buildings are designed mainly for coin-operated game entertainment, while better qualities will include limited food service and lounges typically found at fun centers, miniature golf complexes, etc.



LOW COST CLASS D

INCLUDED IN COSTS: Architects' fees and contractors' overhead and profit. Suitable office and gathering and/or lounge areas.

NOT INCLUDED IN COSTS: Elevators, sprinklers, snack bar equipment, seating or lockers.

SQUARE FOOT COST TABLE

CLASS	TYPE	COST/ SQ. FT.	EXTERIOR WALLS	INTERIOR FINISH	LIGHTING, PLUMBING AND MECHANICAL	HEAT
	Excellent	\$156.54	Steel columns/girders, face brick, best ornamental block, storefront	Sports flooring, theme rooms, shops, resturants, gaming facilities	Best lighting and outlets, good plumbing, kitchen, bar	Warm and cool air (zoned)
С	Good	116.69	Steel frame, good brick, block or tilt-up, tapered girders, good trim	Acoustic treatment, some theme finishes and extra facilities and rooms	Good game lighting, sound, rest- rooms, limited food service	Heat pump system
	Average	86.59	Steel or wood frame or bearing walls, brick, block or tilt-up	Painted walls, vinyl comp. tile, car- pet, large eating or game rooms	Adequate lighting, outlets and plumbing, snack bar	Package A.C.
	Low Cost	60.90	Block, tilt-up, light roof construction	Low-cost finishes, few partitions	Minimum lighting and plumbing	Forced air
	Good	113.15	Heavy wood frame, wood, stucco or brick veneer, good ornamentation	Acoustic treatment, some theme finishes and extra facilities and rooms	Good game lighting, sound, rest- rooms, limited food service	Heat pump system
D	Average	83.90	Stucco on wood frame, wood trusses, small front	Drywall, acoustic tile, vinyl comp. tile, carpet, large eating area and game rooms	Adequate lighting, outlets and plumbing, snack bar	Package A.C.
	Low Cost	58.87	Stucco or siding on studs	Low-cost finishes, few partitions	Minimum lighting and plumbing	Forced air
D POLE	Average	78.11	Pole frame, good metal siding, insulated, small front	Drywall, acoustic tile, vinyl comp. tile, carpet, large eating area and game rooms	Adequate lighting, outlets and plumbing, snack bar	Package A.C.
	Low Cost	54.31	Pole frame, metal siding	Low-cost game area, minimum fin- ish, asphalt tile, open counter	Minimum lighting and plumbing, adequate outlets	Forced air
s	Average	80.60	Good metal panels and roof, little ornamentation, small front	Drywall, acoustic tile, vinyl comp. tile, carpet, large eating area and game rooms	Adequate lighting, outlets and plumbing, small snack bar	Package A.C.
	Low Cost	55.77	Steel or aluminum panels	Drywall, acoustic and asphalt tile	Minimum lighting and plumbing	Forced air
CDS	Storage basement	36.92	Unfinished interior	Unfinished storage and utility	Minimum lighting, drains	None
CD3	Open mezzanine	35.19	Not included	Finished floors, few partitions	Average lighting, no plumbing	In building cost

MEZZANINES: Do not use story height or area/perimeter multipliers with mezzanine costs.

ARCADE BUILDINGS

REFINEMENTS: On this page are adjustments to the base costs from the previous page. Follow steps 1 through 5 to obtain final costs.

ELEVATORS: A small passenger or freight elevator with simple call system	SPRINKLER	RS: Apply to	o area cove	ered by spri	inklers.
and push button control and two or three stops, costs \$56,250 to \$77,250.	Sq. Ft.	LOW	AVG.	GOOD	EXCL.
	5,000	\$3.56	\$4.51	\$5.71	\$7.22
	10,000	3.21	4.02	5.05	6.33
	15,000	3.01	3.76	4.70	5.86
	20,000	2.88	3.59	4.46	5.55
	30,000	2.71	3.35	4.15	5.14
	40,000	2.59	3.20	3.94	4.87
	60,000	2.44	2.99	3.67	4.50
	80,000	2.33	2.85	3.49	4.27
	100,000	2.25	2.75	3.35	4.09

2 HEATING AND COOLING

These costs are averages of total installed cost of the entire heating or cooling installation including its prorated share of contractors' overhead and profit and architects' fees. If the heating found in the building being assessed is different from that indicated, take the difference between the costs of the two and add to or subtract from the base square foot cost. For other types or system adjustments, see Segregated costs.

	Sq. Ft.		Sq. Ft.		Sq. Ft.
HEATING ONLY	Costs	HEATING & COOLING	Costs	COOLING ONLY	Costs
Electric cable or baseboard	\$ 9.25	Package A.C. (short ductwork)	\$20.00	Central refrigeration (zoned)	\$14.20
Electric wall heaters	3.40	Warm and cool air (zoned)	30.00	package (short ductwork)	9.90
Forced air furnace	12.60	Hot/chilled water (zoned)	40.25	Central evaporative	5.50
Hot water	17.10	Heat pump system	24.90	Pkg. refrig \$1,980 to \$2,575 per tor	capacity
Space heaters, with fan	3.88			Evap. coolers . \$295 to \$485 per MCFI	M capacity
radiant	4.44				
Steam (including boiler)	15.50				
without boiler	13.90	Small indiv. heat pumps cost \$1,750 to	o \$2,440	VENTILATION ONLY	
Wall or floor furnace	3.75	per ton of rated capacity.		Vent. (blowers/ducts)	\$3.17

HEIGHT REFINEMENTS STORY HEIGHT MULTIPLIERS: Multiply base cost by following multipliers for any variation in average story height. **Square Foot Multiplier** Average Wall Height Average Wall Height **Square Foot Multiplier** 8 .776 18 1.054 10 .833 20 1.106 .889 22 1.158 12 14 .945 24 1.210 16 1.000 (base) 28 1.313

4	Average Floor Area						Α	VERAG	E PERIM	IETER						Average Floor Area
	Sq. Ft./Story	250	300	350	400	450	500	600	700	800	900	1000	1200	1400	1600	Sq.Ft./Story
	5,000	1.034	1.056	1.078	1.100											5,000
	8,000		1.005	1.020	1.034	1.048	1.061	1.089								8,000
	10,000			.999	1.011	1.023	1.034	1.056	1.078	1.100						10,000
	12,000				.995	1.005	1.015	1.034	1.052	1.071	1.089					12,000
	14,000				.982	.992	1.001	1.018	1.034	1.049	1.063					14,000
	18,000					.971	.979	.995	1.008	1.021	1.034	1.047				18,000
	20,000						.971	.986	.999	1.011	1.023	1.034	1.056			20,000
	25,000						.954	.967	.980	.992	1.003	1.011	1.027			25,000
	30,000						.943	.954	.965	.976	.986	.995	1.011	1.026		30,000
	40,000							.938	.945	.954	.963	.971	.986	.999	1.011	40,000
	50,000							.930	.935	.941	.947	.954	.967	.980	.992	50,000
	75,000							.920	.923	.926	.930	.934	.941	.949	.958	75,000

ARMORIES



GOOD CLASS C

OCCUPANCY DESCRIPTION: These buildings are designed for military training. Quality is determined primarily by the amount of interior finish, although the exterior appearance and the structural support influence the cost and quality selection. Armories generally have a large arena drill floor, office area, classrooms, locker areas, secure storage and kitchen support facilities.

Armories are commonly built up to three stories using masonry, wood or steel-frame construction. In addition to adequate plumbing, the better qualities have shower facilities. Lighting usually consists of fluorescent fixtures with some recessed lighting in the office areas.

Interior finishes are either drywall or plaster, with some paneling and special moldings used in the higher quality structures.



AVERAGE CLASS C

INCLUDED IN COSTS: Architects' fees and contractors' overhead and profit.

NOT INCLUDED IN COSTS: Training and classroom equipment.

SQUARE FOOT COST TABLE

CLASS	TYPE	COST/ SQ. FT.	EXTERIOR WALLS	INTERIOR FINISH	LIGHTING, PLUMBING AND MECHANICAL	HEAT
	Excellent	\$163.77	Face brick, good ornamentation, good frame, bar or web joists	Good interior finish, offices and classrooms, indoor range and vaults	Good lighting and outlets, tiled showers and restrooms	Package A.C.
С	Good	122.04	Brick or block, some trim, wall bearing or frame	Finished interior, office and classrooms, secured storage	Good lighting and plumbing, showers	Forced air
	Average	91.84	Brick, block, very plain, some trim	Some finish, office and classroom	Adequate lighting and plumbing	Space heaters
	Excellent	153.46	Brick veneer, good ornamentation, good frame, bar or web joists	Good interior finish, offices and classrooms, indoor range and vaults	Good lighting and outlets, tiled showers and restrooms	Package A.C.
D	Good	114.52	Stucco or brick veneer, some trim, wall bearing or frame	Finished interior, office and classrooms, secured storage	Good lighting and plumbing, showers	Forced air
	Average	86.37	Wood frame and stucco or siding	Some finish, office and classroom	Adequate lighting and plumbing	Space heaters
S	Average	88.35	Steel frame, insulated panels, some fenestration	Some interior finish, office and classroom	Adequate lighting and plumbing	Space heaters
CDS	Average Basement	44.82	Reinforced concrete, unfinished interior	Unfinished secure storage area	Adequate lighting and plumbing	None

ARMORIES

REFINEMENTS: On this page are adjustments to the base costs from the previous page. Follow steps 1 through 5 to obtain final costs.

ELEVATORS: A small freight elevator with simple call system and push-SPRINKLERS: Apply to area covered by sprinklers. button control, four passenger cab and two or three stops, \$56,250 Sq. Ft. LOW AVG. GOOD EXCL. to \$77,250. 5,000 \$2.86 \$3.79 \$5.01 \$6.63 10,000 2.58 3.38 4.44 5.82 For greater detail, see Section UIP 8. 20,000 2.32 3.02 3.93 5.11 30,000 3.66 2.18 2.83 4.74 For loading docks, see Page CAL 398. 50,000 3.35 4.31 2.02 2.60 80,000 2.41 3.08 3.95 1.88 3.79 100,000 1.82 2.32 2.96 2.07 3.33 200,000 1.64 2.63 400.000 1.47 1.85 2.33 2.92

DOCK HEIGHT FLOORS: Add \$1.64 to \$6.20 per square foot to base cost of first floor.

2 HEATING AND COOLING

These costs are averages of total installed cost of the entire heating or cooling installation including its prorated share of contractors' overhead and profit and architects' fees. If the heating found in the building being assessed is different from that indicated, take the difference between the costs of the two and add to or subtract from the base square foot cost. For other types or system adjustments, see Segregated costs.

ı		Sq. Ft.		Sq. Ft.		Sq. Ft.
ı	HEATING ONLY	Costs	HEATING & COOLING	Costs	COOLING ONLY	Costs
ı	Electric cable or baseboard	\$ 6.21	Package A.C. (short ductwork)	\$13.65	Central refrigeration (zoned)	\$11.50
ı	Electric wall heaters	2.53	Warm and cool air (zoned)	18.65	package (short ductwork)	7.63
ı	Forced air furnace	7.01	Hot/chilled water (zoned)	31.25	Central evaporative	4.77
l	Hot water, baseboard/convector	12.40	Heat pump system	17.10	Pkg. refrig \$1,660 to \$2,180 per to	n capacity
ı	Space heaters, with fan	3.54			Evap. coolers \$235 to \$385 per MCF	M capacity
ı	radiant	3.96				
ı	Steam (including boiler)	10.80	Small indiv. heat pumps cost \$1,600 to	o \$2,160	VENTILATION ONLY	
l	without boiler	9.42	per ton of rated capacity.		Vent. (blowers/ducts)	\$2.04
1						

3 HEIGHT REFINEMENTS

MULTISTORY BUILDINGS: Add .5% (1/2%) for each story over three, above ground, to all base costs.

STORY HEIGHT MULTIPLIERS: Multiply base cost by following multipliers for any variation in average story height.

Average Wall Height	Square Foot Multiplier	Average Wall Height	Square Foot Multiplier
8	.885	20	1.133
10	.921	22	1.181
12	.960	24	1.231
14	1.000 (base)	26	1.281
16	1.041	28	1.331
18	1.086	30	1.382

Average Floor Area						A۱	/ERAGE	PERIM	IETER						Average Floor Area
Sq.Ft./Story	300	400	500	600	800	1000	1200	1400	1600	1800	2000	2200	2400	3000	Sq. Ft./Story
5,000	1.083	1.168	1.252												5,000
10,000		.996	1.040	1.083	1.168										10,000
14,000		.945	.977	1.008	1.071	1.132									14,000
20,000			.926	.949	.996	1.040	1.083								20,000
25,000			.907	.924	.959	.996	1.032	1.066							25,000
30,000				.907	.935	.965	.995	1.025							30,000
40,000					.907	.926	.949	.972	.995	1.019					40,000
50,000					.891	.907	.924	.942	.959	.977	.996	1.015			50,000
80,000						.875	.887	.898	.907	.916	.926	.937	.949	.984	80,000
100,000						.863	.872	.882	.891	.899	.907	.916	.924	.950	100,000
200,000							.846	.850	.855	.859	.863	.868	.873	.887	200,000
400,000									.835	.838	.841	.843	.846	.853	400,000

AUDITORIUMS



EXCELLENT CLASS A

OCCUPANCY DESCRIPTION: These buildings are designed for mass seating for visual and voice presentations. They include a stage or arena, basic floor, lobby or foyer at the main entrance and necessary lighting. The better qualities include special lighting, sound systems and high-cost plumbing fixtures and restrooms.

INCLUDED IN COSTS: Architects' fees and contractors' overhead and profit. Stage area, special lighting and sound system.

NOT INCLUDED IN COSTS: Elevators, sprinklers, movable floors and lights, seating, special equipment or kitchen equipment

SQUARE FOOT COST TABLE

CLASS	TYPE	COST/ SQ. FT.	EXTERIOR WALLS	INTERIOR FINISH	LIGHTING, PLUMBING AND MECHANICAL	HEAT
	Excellent	\$370.95	Special architecture and trim, best materials, highly orna- mented	Best ornamental plaster and detail, carpeting, marble, vinyl	Special lighting and sound system, good plumbing	Hot and chilled water (zoned)
Α	Good	262.30	Good masonry, metal or concrete panels, good architecture	Plaster, good ornamental detail, carpeting, vinyl, terrazzo lobby	Good lighting and sound system, good plumbing	Warm and cool air (zoned)
	Average	193.63	Face brick, concrete panels with trim, plain architecture	Drywall, vinyl finishes, some ornamentation, carpeting	Adequate lighting and plumbing, sound system	Warm and cool air (zoned)
	Excellent	344.69	Special architecture and trim, best materials, highly orna- mented	Best ornamental plaster and detail, carpeting, marble, vinyl	Special lighting and sound system, good plumbing	Hot and chilled water (zoned)
В	Good	245.01	Good masonry, metal or concrete panels, good architecture	Plaster, good ornamental detail, carpeting, vinyl, terrazzo lobby	Good lighting and sound system, good plumbing	Warm and cool air (zoned)
	Average	182.27	Face brick, concrete panels with trim, plain architecture	Drywall, vinyl finishes, some ornamentation, carpeting	Adequate lighting and plumbing, sound system	Warm and cool air (zoned)
A-B	Finished basement	108.17	Concrete masonry, partly finished interior	Masonry partitions, utility, repair, storage and dressing rooms	Adequate lighting and plumbing, some extras	Hot water
A-D	Semifin. basement	96.64	Low-cost finishes	Finished lounge/restrooms, some utility and storage	Minimum lighting, adequate plumbing	Hot water
	Excellent	250.62	Special architecture and trim, steel frame, best masonry	Best ornamental plaster and detail, carpeting, marble, vinyl	Special lighting and sound system, good plumbing	Warm and cool air (zoned)
С	Good	184.47	Face brick, concrete and glass panels, good architecture	Plaster, good ornamental detail, carpeting, vinyl, terrazzo lobby	Good lighting and sound system, good plumbing	Warm and cool air (zoned)
C	Average	128.34	Brick, block, concrete panels, little trim, good high school type	Drywall, some ornamentation, vinyl composition, terrazzo lobby	Adequate lighting and plumbing, sound system	Package A.C.
	Low cost	88.73	Low-cost brick, block, tilt-up	Painted, acoustic and asphalt tile	Minimum lighting and plumbing	Forced air
	Good	179.21	Brick veneer, best stucco, good trim, ornamental front	Plaster, good ornamental detail, carpeting, vinyl, terrazzo lobby	Good lighting and sound system, good plumbing	Warm and cool air (zoned)
D	Average	124.12	Good stucco, some trim, good high school type	Drywall, some ornamentation, vinyl composition, terrazzo lobby	Adequate lighting and plumbing, sound system	Package A.C.
	Low cost	85.39	Low-cost stucco or siding, very plain, low-cost school type	Drywall, plywood, acoustic tile, wood or asphalt tile floors	Minimum lighting and plumbing	Forced air
D POLE	Low cost	80.12	Metal panels on wood pole frame	Few partitions, acoustic tile, wood or asphalt tile floors	Minimum lighting and plumbing	Forced air
S	Average	119.75	Metal sandwich panels	Drywall partitions, some ornament, acoustic tile, terrazzo lobby	Adequate lighting and plumbing, sound system	Package A.C.
_	Low cost	81.44	Steel or aluminum panels	Few partitions, acoustic tile	Minimum lighting and plumbing	Forced air
000 [‡]	Finished basement	76.48	Painted interior	Utility, workshops, storage and dressing rooms	Adequate lighting and plumbing	Forced air
CDS [†]	Semifin. basement	65.55	Low-cost finishes	Minimum lounge area, restrooms, some utility and storage	Minimum lighting, adequate plumbing	Forced air

[†]For fire-resistant Type I basements with concrete slab separation under Class C, D or S units, add \$5.95 per square foot. For balconies, see Page CAL 382.

AUDITORIUMS

REFINEMENTS: On this page are adjustments to the base costs from the previous page. Follow steps 1 through 5 to obtain final costs.

ELEVATORS: A small passenger or freight elevator with simple call system SPRINKLERS: Apply to area covered by sprinklers. and push button control and two or three stops, costs \$56,250 to \$77,250. Sq. Ft. LOW AVG. GOOD EXCL. 5,000 \$3.56 \$4.51 \$5.71 \$7 22 10,000 3.21 4.02 5.05 6.33 15.000 3.01 3.76 4.70 5.86 20,000 5.55 2.88 3.59 4.46 30,000 2.71 3.35 4.15 5.14 40.000 3.94 4 87 2.59 3.20 60,000 2.44 2.99 3.67 4.50 80.000 2.33 2.85 3.49 4.27 BALCONIES: Balcony cost include the supporting structure, decking and rails. Apply costs to the balcony area. 100,000 2.25 2.75 3.35 4.09 150,000 3.79 AVG. GOOD EXCL. 2.12 2.57 3.12 LOW \$22.70 \$29.25 \$37.75 \$48.50 200,000 2.03 2.45 2.96 3.58 Steel..... 21.40 28.75 39.00 52.00 18.40 24.60 33.00 44.25 Add for ornate finishes, balustrades 36.25 19.00 23.60 29.25 Add for roofs or awnings..... 18.40 10.50 13.90 24.50

2 HEATING AND COOLING

These costs are averages of total installed cost of the entire heating or cooling installation including its prorated share of contractors' overhead and profit and architects' fees. If the heating found in the building being assessed is different from that indicated, take the difference between the costs of the two and add to or subtract from the base square foot cost. For other types or system adjustments, see Segregated costs.

	Sq. Ft.	S	Sq. Ft.		Sq. Ft.
HEATING ONLY	Costs	HEATING & COOLING	Costs	COOLING ONLY	Costs
Electric cable or baseboard	\$ 9.25	Package A.C. (short ductwork) \$	20.00	Central refrigeration (zoned)	\$14.20
Electric wall heaters	3.40	Warm and cool air (zoned)	30.00	package (short ductwork)	9.90
Forced air furnace	12.60	Hot/chilled water (zoned)	40.25	Central evaporative	5.50
Hot water	17.10	Heat pump system	24.90	Pkg. refrig \$1,980 to \$2,575 per tor	n capacity
Space heaters, with fan	3.88			Evap. coolers . \$295 to \$485 per MCFI	M capacity
radiant	4.44				
Steam (including boiler)	15.50				
without boiler	13.90	Small indiv. heat pumps cost \$1,750 to \$	\$2,440	VENTILATION ONLY	
Wall or floor furnace	3.75	per ton of rated capacity.		Vent. (blowers/ducts)	\$3.17

3 HEIGHT REFINEMENTS

STORY HEIGHT MULTIPLIERS: Multiply base cost by following multipliers for any variation in average story height.

Average Wall Height	Square Foot Multiplier	Average Wall Height	Square Foot Multiplier
8	.776	24	1.210
12	.889	26	1.262
14	.945	28	1.313
16	1.000 (base)	30	1.364
18	1.054	34	1.463
20	1.106	38	1.561
22	1.158	42	1.658

Average Floor Area						Α	VERAG	E PERIN	IETER						Average Floor Area
Sq. Ft./Story	175	200	250	300	400	500	600	700	800	900	1000	1200	1400	1600	Sq.Ft./Story
2,000	1.117	1.147	1.205	1.264	1.381										2,000
5,000	.999	1.011	1.034	1.056	1.100										5,000
10,000					1.011	1.034	1.056	1.078	1.100						10,000
14,000					.982	1.001	1.018	1.034	1.049	1.063					14,000
20,000						.971	.986	.999	1.011	1.023	1.034	1.056			20,000
25,000						.954	.967	.980	.992	1.003	1.011	1.027			25,000
30,000						.943	.954	.965	.976	.986	.995	1.011	1.026		30,000
40,000							.938	.945	.954	.963	.971	.986	.999	1.011	40,000
45,000							.934	.939	.946	.954	.962	.976	.989	1.001	45,000
50,000							.930	.935	.941	.947	.954	.967	.980	.992	50,000
75,000							.920	.923	.926	.930	.934	.941	.949	.958	75,000
100,000							.914	.917	.920	.922	.925	.930	.935	.941	100,000

AUTO DEALERSHIPS - COMPLETE



GOOD CLASS C

OCCUPANCY DESCRIPTION: These structures include show-room/office and parts/service facilities. Because of the wide range in mix of facilities, (15% to 55% showroom) and qualities, it is best to price each area individually, using the appropriate showroom and service repair garage cost. The large open areas used for display typically have storefronts. There are also some office and storage areas next to the sales cubicles. The service area is designed pri-



AVERAGE CLASS C

marily for vehicular repair and maintenance. Better qualities will have more showroom space.

INCLUDED IN COSTS: Architects' fees and contractors' overhead and profit.

NOT INCLUDED IN COSTS: Service equipment, hoists, office furnishings and equipment or special signage.

SQUARE FOOT COST TABLE

CLASS	TYPE	COST/ SQ. FT.	EXTERIOR WALLS	INTERIOR FINISH	LIGHTING, PLUMBING AND MECHANICAL	HEAT
A-B	Average	\$137.95	Brick, concrete or metal and glass, good showroom front	Plaster, acoustic tile, terrazzo display floor, adequate offices, garage area	Good display, adequate office and service lighting, restrooms	Warm and cool air (zoned)
	Excellent	177.10	Masonry, metal or concrete, highly ornamental, over 30% sales	Plaster, good acoustic panel, best display floors, sealed work floors	Special lighting, good fixtures and plumbing throughout	Warm and cool air (zoned)
С	Good	124.16	Brick, concrete, good show- room front, good sales and service	Drywall, acoustic tile, terrazzo dis- play floor, good office area, garage finish	Good display, office and service lighting, restrooms	Package A.C.
	Average	90.65	Brick, block, concrete, store- front, average sales and service	Drywall, acoustic tile, vinyl composition, office, sales cubicles	Store and office lighting, parts and garage lighting in balance	Package A.C.
	Low cost	60.76	Block, tilt-up, simple front, 15% – 25% sales and office area	Minimum store finish in sales, garage finish in balance	Adequate lighting/plumbing, minimum services	Forced air
	Excellent	171.11	Masonry veneer, EIFS, highly ornamental, over 30% sales	Plaster, good acoustic panel, best display floors, sealed work floors	Special lighting, good fixtures and plumbing throughout	Warm and cool air (zoned)
D	Good	118.47	Masonry veneer, good front and trim, good sales and service	Drywall, acoustic tile, terrazzo dis- play floor, good office area, garage finish	Good display, office and service lighting, restrooms	Package A.C.
	Average	85.71	Siding, veneer trim, showroom front, average sales and service	Drywall, acoustic tile, vinyl composition, office, sales cubicles	Store and office lighting, parts and garage lighting in balance	Package A.C.
	Low cost	56.59	Stucco or siding, simple front, 15% – 25% sales office area	Minimum store finish in sales, garage finish in balance	Adequate lighting/plumbing, minimum services	Forced air
D POLE	Average	79.42	Pole frame, metal siding, storefront, average sales and service	Drywall, acoustic tile, vinyl composition, office, sales cubicles	Store and office lighting, parts and garage lighting in balance	Package A.C.
D POLE	Low cost	51.89	Metal on pole frame, simple storefront, 15% – 25% show-room	Minimum store finish in sales, garage finish in balance	Adequate lighting/plumbing, minimum services	Forced air
	Good	120.32	Sandwich panels, good front, good sales and service	Drywall, acoustic tile, terrazzo dis- play floor, good office area, garage finish	Good display, office and service lighting, restrooms	Package A.C.
S	Average	86.46	Sandwich panels, showroom front, average sales and service	Drywall, acoustic tile, vinyl composition, office, sales cubicles	Store and office lighting, parts and garage lighting in balance	Package A.C.
	Low cost	56.80	Single wall, simple storefront, 15% – 25% sales office area	Minimum store finish in sales, garage finish in balance	Adequate lighting/plumbing, minimum services	Forced air

For load-bearing parking roofs, add \$6.05 per square foot. Access ramps cost \$21.30 to \$38.00 per square foot. For office mezzanines, see Page CAL 22; storage mezzanines, see Page CAL 24.

AUTO DEALERSHIPS - COMPLETE

REFINEMENTS: On this page are adjustments to the base costs from the previous page. Follow steps 1 through 5 to obtain final costs.

ELEVATORS: Small two- or three-passenger elevators with simple call	SPRINKLER	RS: Apply to	o area cove	ered by spri	nklers.
systems and push button control and two or three stops, cost \$56,250	Sq. Ft.	LOW	AVG.	GOOD	EXCL.
to \$77,250.	1,000	\$3.65	\$4.92	\$6.64	\$8.95
	2,500	3.18	4.24	5.66	7.55
HOISTS: Automobile hoists cost \$8,700 to \$13,500 each.	5,000	2.86	3.79	5.01	6.63
Truck hoists, \$11,800 to \$22,500. See Section UIP 14 for greater detail.	10,000	2.58	3.38	4.44	5.82
	15,000	2.42	3.16	4.13	5.40
	20,000	2.32	3.02	3.93	5.11
	30,000	2.18	2.83	3.66	4.74
	50,000	2.02	2.60	3.35	4.31

2 HEATING AND COOLING

These costs are averages of total installed cost of the entire heating or cooling installation including its prorated share of contractors' overhead and profit and architects' fees. If the heating found in the building being assessed is different from that indicated, take the difference between the costs of the two and add to or subtract from the base square foot cost. For other types or system adjustments, see Segregated costs.

	Sq. Ft.		Sq. Ft.		Sq. Ft.
HEATING ONLY	Costs	HEATING & COOLING	Costs	COOLING ONLY	Costs
Electric cable or baseboard	\$ 6.21	Package A.C. (short ductwork)	\$13.65	Central refrigeration (zoned)	\$11.50
Electric wall heaters	2.53	Warm and cool air (zoned)	18.65	package (short ductwork)	7.63
Forced air furnace	7.01	Hot/chilled water (zoned)	31.25	Central evaporative	4.77
Hot water, baseboard/convector	12.40	Heat pump system	17.10	Pkg. refrig \$1,660 to \$2,180 per to	n capacity
Space heaters, with fan	3.54			Evap. coolers \$235 to \$385 per MCF	M capacity
radiant	3.96				
Steam (including boiler)	10.80	Small indiv. heat pumps cost \$1,600 to	o \$2,160	VENTILATION ONLY	
without boiler	9.42	per ton of rated capacity.		Vent. (blowers/ducts)	\$2.04

3 HEIGHT REFINEMENTS

STORY HEIGHT MULTIPLIERS: Multiply base cost by following multipliers for any variation in average story height. Average Wall Height **Square Foot Multiplier** Average Wall Height **Square Foot Multiplier** 10 .921 20 1.133 12 .960 22 1.181 24 14 1.000 (base) 1.231 26 16 1.041 1.281 18 1.086 28 1.331

Average						A۱	/ERAGE	PERIM	IETER						Average
Floor Area Sq.Ft./Story	100	150	200	250	300	350	400	450	500	600	800	1000	1200	1500	Floor Area
1,000	1.252	1.468													1,000
2,000		1.147	1.252	1.360											2,000
4,000			1.040	1.094	1.147	1.252									4,000
5,000			.996	1.040	1.083	1.168	1.252								5,000
8,000					.984	1.040	1.094	1.147	1.199	1.252					8,000
10,000						.996	1.040	1.083	1.125	1.168	1.210				10,000
14,000						.945	.977	1.008	1.040	1.071	1.102	1.132			14,000
20,000							.926	.949	.972	.996	1.019	1.040	1.083		20,000
25,000							.907	.924	.942	.959	.977	.996	1.032		25,000
30,000								.907	.921	.935	.949	.965	.995	1.040	30,000
40,000									.899	.907	.916	.926	.949	.984	40,000
50,000										.891	.898	.907	.924	.950	50,000

AUTOMOBILE SHOWROOMS



GOOD CLASS C

OCCUPANCY DESCRIPTION: Primarily sales and showrooms for dealerships, whether automobile, boat or farm implement. The large open areas used for display typically have storefronts. There is also some office and storage area next to the sales cubicles. Most are finished with drywall and plaster. Floors are finished with a combination of resilient floor covering and some terrazzo. Ceilings in the offices may be tile panels on a suspended system. Lighting is usually very similar to store and office lighting and the better qualities



GOOD CLASS S

have special display spotlights. Plumbing and restrooms are adequate to service the sales, clerical and managerial personnel using the building. The higher-quality showrooms may also have kitchen and/or lounge support facilities.

INCLUDED IN COSTS: Architects' fees and contractors' overhead and profit.

NOT INCLUDED IN COSTS: Elevators, sprinklers, special signage, furnishings or kitchen equipment.

SQUARE FOOT COST TABLE

CLASS	TYPE	COST/ SQ. FT.	EXTERIOR WALLS	INTERIOR FINISH	LIGHTING, PLUMBING AND MECHANICAL	HEAT
A-B	Average	\$155.13	Masonry, concrete or metal and glass, good ornamentation	Plaster, acoustic tile, terrazzo display floor, adequate office area	Good lighting and restrooms, some special fixtures	Warm and cool air (zoned)
	Excellent	195.65	Face brick or stone, good metal or concrete and glass panels	Plaster, good acoustic tile, good ter- razzo, stone, rubber tile, carpet	Special lighting, good fixtures and plumbing throughout	Warm and cool air (zoned)
C	Good	138.43	Brick, concrete, good storefront, good ornamentation	Plaster, acoustic tile, terrazzo display floor, good office area	Good display and office lighting, restrooms	Package A.C.
	Average	101.54	Brick, block, concrete, good storefront, some ornamentation	Plaster or drywall, acoustic tile, vinyl composition, office, sales cubicles	Store and office lighting, small restrooms	Package A.C.
	Low cost	69.02	Brick, block, tilt-up, simple storefront, low-cost entrance	Painted walls, few drywall partitions, asphalt tile	Adequate lighting, minimum plumbing	Forced air
	Excellent	189.69	Face brick or stone veneer, good EIFS, metal and glass panels	Plaster, good acoustic tile, good ter- razzo, stone, rubber tile, carpet	Special lighting, good fixtures and plumbing throughout	Warm and cool air (zoned)
D	Good	132.69	Masonry veneer, best stucco or siding, good front & trim	Plaster, acoustic tile, terrazzo display floor, good office area	Good display and office lighting, restrooms	Package A.C.
	Average	96.50	Siding, veneer trim, storefront, some ornamentation	Plaster or drywall, acoustic tile, vinyl composition, office, sales cubicles	Store-type lighting, small restrooms	Package A.C.
	Low cost	64.72	Stucco or siding, simple front, low-cost entrance	Drywall, few partitions or extras	Adequate lighting, minimum plumbing	Forced air
D	Average	88.71	Pole frame, metal siding, store- front, some ornamentation	Fully lined and insulated, tile, vinyl composition, small office area	Store-type lighting, small restrooms	Package A.C.
D POLE	Low cost	58.54	Metal on pole frame, simple storefront, low-cost entrance	Some finish, few partitions, asphalt tile, few extras	Adequate lighting, minimum plumbing	Forced air
	Good	134.62	Sandwich panels, good store- front, good ornamentation	Plaster, acoustic tile, terrazzo display floor, good office area	Good display and office lighting, restrooms	Package A.C.
s	Average	96.71	Sandwich panels, storefront, some ornamentation	Plaster or drywall, acoustic tile, vinyl composition, small office area	Store-type lighting, small restrooms	Package A.C.
	Low cost	64.15	Single wall, simple storefront, low-cost entrance	Drywall, few partitions or extras	Adequate lighting, minimum plumbing	Forced air
CDS	Office mezzanine	47.42	In buildng cost	Enclosed, average office finish, acoustic tile soffit	Average office lighting and plumbing	Included in building cost

For load-bearing parking roofs, add \$6.05 per square foot. Access ramps cost \$21.30 to \$38.00 per square foot.

NOTE: Vehicular showrooms are sales rooms. Where a sales room and service garage or warehouse constitute one building, the cost for each portion should be modified by its area/perimeter multiplier, considering half of the common wall to belong to each of the portions.

AUTOMOBILE SHOWROOMS

REFINEMENTS: On this page are adjustments to the base costs from the previous page. Follow steps 1 through 5 to obtain final costs.

1 SPRINKLERS: Apply to area covered by sprinklers. ELEVATORS: Small two- or three-passenger elevators with simple call systems and push button control and two or three stops, cost \$56,250 Sq. Ft. LOW AVG. GOOD to \$77.250. 1,000 \$3.65 \$4.92 \$6.64 \$8.95 2.500 3.18 4.24 5.66 7 55 5,000 2.86 3.79 5.01 6.63 10,000 2.58 3.38 4.44 5.82 3.16 15,000 2.42 4.13 5.40 2.32 20,000 3.02 3.93 5.11 30,000 2.18 2.83 3.66 4.74 50,000 2.02 2.60 3.35 4.31

2 HEATING AND COOLING

These costs are averages of total installed cost of the entire heating or cooling installation including its prorated share of contractors' overhead and profit and architects' fees. If the heating found in the building being assessed is different from that indicated, take the difference between the costs of the two and add to or subtract from the base square foot cost. For other types or system adjustments, see Segregated costs.

	Sq. Ft.		Sq. Ft.		Sq. Ft.
HEATING ONLY	Costs	HEATING & COOLING	Costs	COOLING ONLY	Costs
Electric cable or baseboard	\$ 6.21	Package A.C. (short ductwork)	\$13.65	Central refrigeration (zoned)	\$11.50
Electric wall heaters	2.53	Warm and cool air (zoned)	18.65	package (short ductwork)	7.63
Forced air furnace	7.01	Hot/chilled water (zoned)	31.25	Central evaporative	4.77
Hot water, baseboard/convector	12.40	Heat pump system	17.10	Pkg. refrig \$1,660 to \$2,180 per tor	n capacity
Space heaters, with fan	3.54			Evap. coolers \$235 to \$385 per MCFI	M capacity
radiant	3.96				
Steam (including boiler)	10.80	Small indiv. heat pumps cost \$1,600 to	o \$2,160	VENTILATION ONLY	
without boiler	9.42	per ton of rated capacity.		Vent. (blowers/ducts)	\$2.04

3 HEIGHT REFINEMENTS

STORY HEIGHT MULTIPLIERS: Multiply base cost by following multipliers for any variation in average story height.

OTOKT HEIGHT MOETH LIERO. Ma	itiply base cost by following multipl	ilcis for arry variation in average	story ricigrit.
Average Wall Height	Square Foot Multiplier	Average Wall Height	Square Foot Multiplier
10	.921	20	1.133
12	.960	22	1.181
14	1.000 (base)	24	1.231
16	1.041	26	1.281
18	1.086	28	1.331

4 [Average Floor Area Sq.Ft./Story	100	150	200	250	300	A\ 400	/ERAGE	PERIM	IETER 700	800	900	1000	1200	1500	Average Floor Area Sq. Ft./Story
	1,000	1.252	1.468													1,000
	2,000		1.147	1.252	1.360											2,000
	3,000			1.112	1.182	1.252	1.323	1.395								3,000
	5,000			.996	1.040	1.083	1.125	1.168	1.210	1.252						5,000
	8,000					.984	1.013	1.040	1.068	1.094	1.147	1.252				8,000
	10,000						.972	.996	1.019	1.040	1.083	1.168				10,000
	14,000							.945	.961	.977	1.008	1.071	1.132			14,000
	20,000									.926	.949	.996	1.040	1.083		20,000
	25,000									.907	.924	.959	.996	1.032		25,000
	30,000										.907	.935	.965	.995	1.040	30,000
	40,000											.907	.926	.949	.984	40,000
	50,000											.891	.907	.924	.950	50,000

AUTOMOTIVE CENTERS



AVERAGE/GOOD CLASS C

OCCUPANCY DESCRIPTION: These buildings are designed for both sales and service, with display rooms, office, storage and repair space commensurate with the quality. The better qualities are a combination retail store (with storefronts and finish) and garage. Average quality contains sales area of between 20% and 30% of the total floor area. The lighting in the sales area is similar to store lighting in both quantity and types of fixtures, with industrial fluores-



LOW COST CLASS S

cent fixtures in the service areas. Plumbing is adequate to service the personnel.

INCLUDED IN COSTS: Architects' fees and contractors' overhead and profit.

NOT INCLUDED IN COSTS: Elevators, sprinklers, hoists or service equipment.

SQUARE FOOT COST TABLE

CLASS	TYPE	COST/ SQ. FT.	EXTERIOR WALLS	INTERIOR FINISH	LIGHTING, PLUMBING AND MECHANICAL	HEAT
	Good	\$91.53	Brick, block, good front, 30%	Good store finish in sales, good	Good store illumination, good	Space heaters
			or more sales area	garage finish in balance	restrooms	
C	Average	73.85	Block, typical storefront,	Store finish in sales, garage finish in	Average store illumination and	Space heaters
•			20% – 30% sales area	balance	restrooms	
	Low cost	59.72	Block, simple storefront,	Minimum store finish in sales, garage	Minimum lighting, outlets and	Space heaters
			15% – 25% finished sales area		plumbing fixtures	
	Good	85.44	Siding, veneer, 30% or more	Good store finish in sales, good	Good store illumination, good	Space heaters
l p			sales area	garage finish in balance	restrooms	
	Average	68.93	Siding, storefront, 20% – 30%	Store finish in sales, garage finish in	Average store illumination and	Space heaters
			finished sales area	balance	restrooms	
_	Low cost	50.65	15% – 25% finished sales	Minimum store finish in sales, garage	Minimum lighting, outlets and	Space heaters
D POLE			area, storefront, steel on wood	finish in balance	plumbing fixtures	
			pole frame			
	Average	69.00	20% – 30% sales area, store-	Store finish in sales, garage finish in	Average store illumination and	Space heaters
			front, some trim, sandwich	balance	restrooms	
S			panels			
	Low cost	55.55	Single wall, simple storefront,	Minimum store finish in sales, garage	Minimum lighting, outlets and	Space heaters
			15% – 25% finished sales area		plumbing fixtures	
	Storage	31.03	Reinforced concrete,	Unfinished storage area	Minimum lighting and drains	None
CDS	basement		unfinished interior			
	Storage	15.70	In building cost	Light storage on plywood, minimum	Minimum lighting	Included in
	mezzanine			supports, no soffit		building cost

MEZZANINES: Do not use story height or area/perimeter multipliers with mezzanine costs.

AUTOMOTIVE CENTERS

REFINEMENTS: On this page are adjustments to the base costs from the previous page. Follow steps 1 through 5 to obtain final costs.

HOISTS: Automobile and light truck hoists cost \$8,700 to \$13,500 each.	SPRINKLER	RS: Apply to	o area cov	ered by spri	inklers.
See Section UIP 14 for greater detail.	Sq. Ft.	LOW	AVG.	GOOD	EXCL
	1,000	\$3.65	\$4.92	\$6.64	\$8.95
	2,500	3.18	4.24	5.66	7.55
	5,000	2.86	3.79	5.01	6.63
	10,000	2.58	3.38	4.44	5.82
	15,000	2.42	3.16	4.13	5.40
	20,000	2.32	3.02	3.93	5.11
	30,000	2.18	2.83	3.66	4.74
	50,000	2.02	2.60	3.35	4.31

2 HEATING AND COOLING

These costs are averages of total installed cost of the entire heating or cooling installation including its prorated share of contractors' overhead and profit and architects' fees. If the heating found in the building being assessed is different from that indicated, take the difference between the costs of the two and add to or subtract from the base square foot cost. For other types or system adjustments, see Segregated costs.

	Sq. Ft.		Sq. Ft.		Sq. Ft.
HEATING ONLY	Costs	HEATING & COOLING	Costs	COOLING ONLY	Costs
Electric cable or baseboard	\$ 6.21	Package A.C. (short ductwork)	\$13.65	Central refrigeration (zoned)	\$11.50
Electric wall heaters	2.53	Warm and cool air (zoned)	18.65	package (short ductwork)	7.63
Forced air furnace	7.01	Hot/chilled water (zoned)	31.25	Central evaporative	4.77
Hot water, baseboard/convector	12.40	Heat pump system	17.10	Pkg. refrig \$1,660 to \$2,180 per to	n capacity
Space heaters, with fan	3.54			Evap. coolers \$235 to \$385 per MCF	M capacity
radiant	3.96				
Steam (including boiler)	10.80	Small indiv. heat pumps cost \$1,600	to \$2,160	VENTILATION ONLY	
without boiler	9.42	per ton of rated capacity.		Vent. (blowers/ducts)	\$2.04

3 HEIGHT REFINEMENTS
STORY HEIGHT MULTIPLIERS: Multiply base cost by following multipliers for any variation in average story height.

Average Wall Height	Square Foot Multiplier	Average Wall Height	Square Foot Multiplier
10	.921	16	1.041
12	.960	18	1.086
14	1.000 (base)	20	1.133

Average Floor Area						A۱	/ERAGE	PERIM	IETER						Average Floor Area
Sq.Ft./Story	100	150	200	250	300	400	500	600	700	800	900	1000	1200	1500	Sq. Ft./Story
1,000	1.252	1.468													1,000
2,000		1.147	1.252	1.360											2,000
4,000			1.040	1.094	1.147	1.252									4,000
5,000			.996	1.040	1.083	1.168	1.252								5,000
8,000					.984	1.040	1.094	1.147	1.199	1.252					8,000
10,000						.996	1.040	1.083	1.125	1.168	1.210				10,000
14,000						.945	.977	1.008	1.040	1.071	1.102	1.132			14,000
20,000							.926	.949	.972	.996	1.019	1.040	1.083		20,000
25,000							.907	.924	.942	.959	.977	.996	1.032		25,000
30,000								.907	.921	.935	.949	.965	.995	1.040	30,000
40,000									.899	.907	.916	.926	.949	.984	40,000
50,000										.891	.898	.907	.924	.950	50,000